



Concept Plan Review Hillmoor Park

January 22, 2026

Meeting Agenda

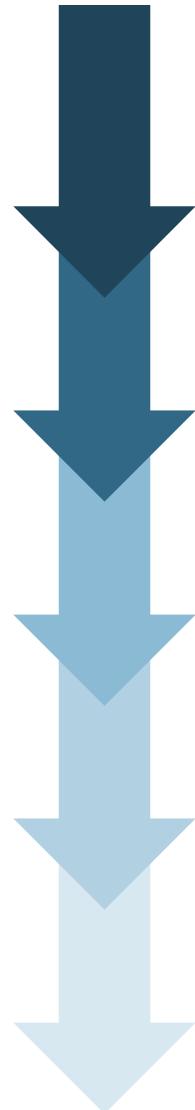
Planning Process
Overview

Concept Design

Discussion



November 2025



Site Visit

Initial Planning Meeting with Commission

Three Concepts -Presentation to Commission

Public Input Meetings

Recommendations to Commission

Final Plan Presentation to Commission

Final Plan Presentation to City Council

March 2026

2026 Dates

January 22	Presentation of Preliminary Conceptual Plans
February 5	Weekday Public Input Meeting (6-8pm)
February 7	Saturday Public Input Meeting (10am-12pm)
February 5 –11	Public Input Online Survey
February 19	Hillmoor Commission Meeting (zoom/teams)
March 5	Hillmoor Commission Meeting - Presentation of Master Plan of Zone 1
March 9	City Council Meeting -Presentation of final Master Plan of Zone 1

Next Steps & Meeting Dates

LAKE GENEVA DISC GOLF COURSE

- LOCATED ON THE CITY OF LAKE GENEVA, FORMER HILMOOR GOLF COURSE PARKLAND
- 18 BEAUTIFUL LANDSCAPED HOLES TRAVERSING THE FORMER COURSE, COMPLETE WITH LARGER HILLS, TWO PONDS, ELEVATED TEE AND GREEN AREAS, A CRYSTAL CLEAR RIVER, AND HUGE MAJESTIC WILLOW TREES!
- TWO SETS OF TEES: RED TEES FOR NEWCOMERS AND RECREATIONAL PLAYERS, AND BLUE TEES FOR ADVANCED LEVEL PLAYERS
- PRIMARY AND ALTERNATE BASKET LOCATIONS ADD VARIETY AND USE OF UNIQUE PHYSICAL TERRAIN
- ELEVATION IS USED AS MUCH AS POSSIBLE ACROSS THE ROLLING TERRAIN
- OUT-OF-BOUNDS FEATURES A THROW ACROSS A POND AND TWO RIVER CROSSINGS.

DESIGN BY:
WATCH IT REND - TIM KOPACZ

AUGUST 2013



Re-Envisioning the Disc Golf Experience

Components & Amenities

- Approx. 40 Acres •
- Paved Paths • Disc Golf
- Course • Dog Park •
- Skatepark • 2 Sport
- Courts • Restroom •
- Parking Lot



Zone 1 Current Components & Amenities



Enhancing the White River Corridor

- Invasive species control (Alder, Reed Canary Grass, Phragmites, etc.)
- Establish native buffer with 25' width suggested on both sides of the river
- Address existing bank erosion
- Create restored native landscapes compatible with intended use
- Establish re-meandering of the White River

Ecological Considerations



Transform functional but ecologically poor straight channels into complex, living systems with pools, riffles, and floodplains, boosting biodiversity and natural resilience.

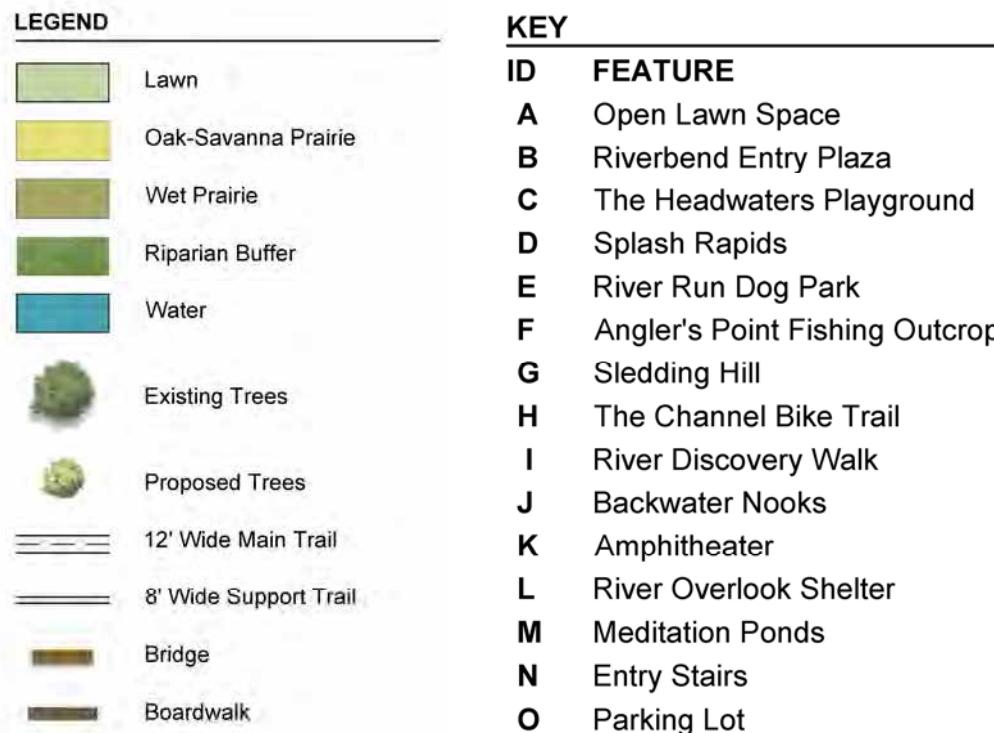
Re-meandering of the White River

Concept A

River of Life

As tribute to the White River, this concept brings new life to the site focused on the river corridor. Active hubs are concentrated along the river with branches to discover the beauty that lies in the relationship connecting water, nature and humans.





Concept A

River of Life

Oak-Savanna Prairie
Wet Prairie
Riparian Buffer
Water
Existing Trees
Proposed Trees
12' Wide Main Trail
8' Wide Support Trail
Bridge
Boardwalk

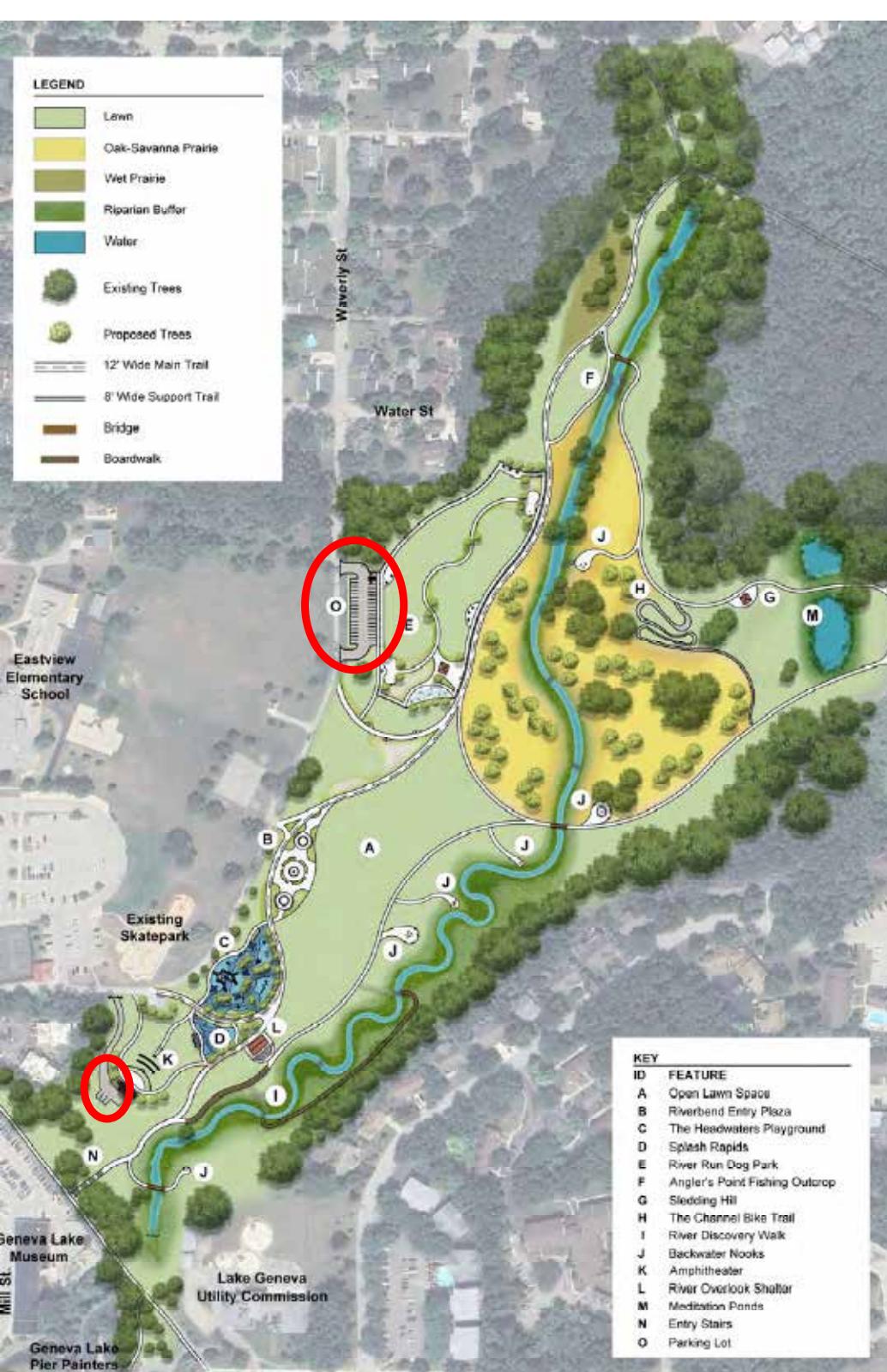


LEGEND

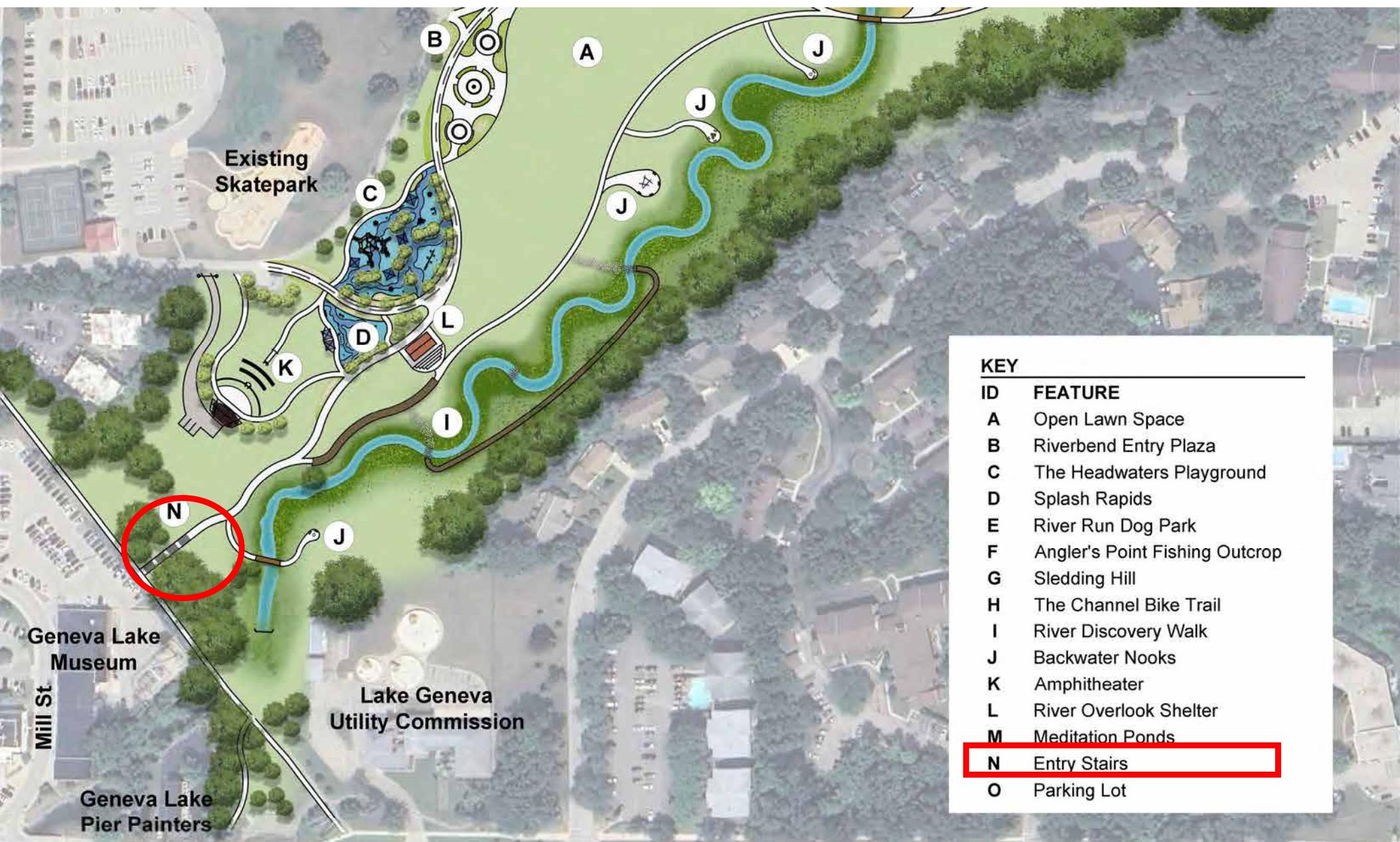
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- Oak-Savanna Prairie
- Wet Prairie
- Riparian Buffer
- Water
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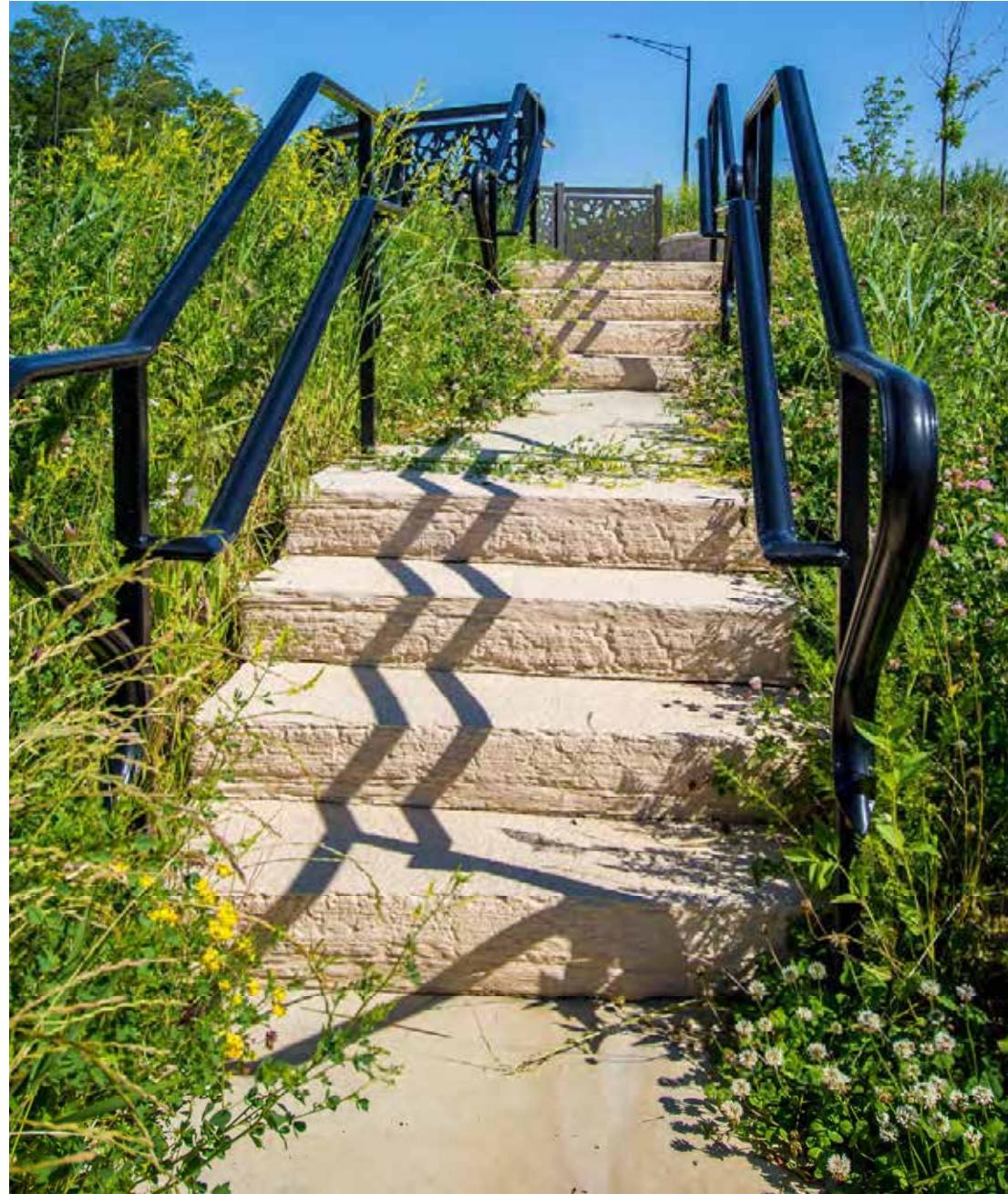
12' Wide Trail
River of Life



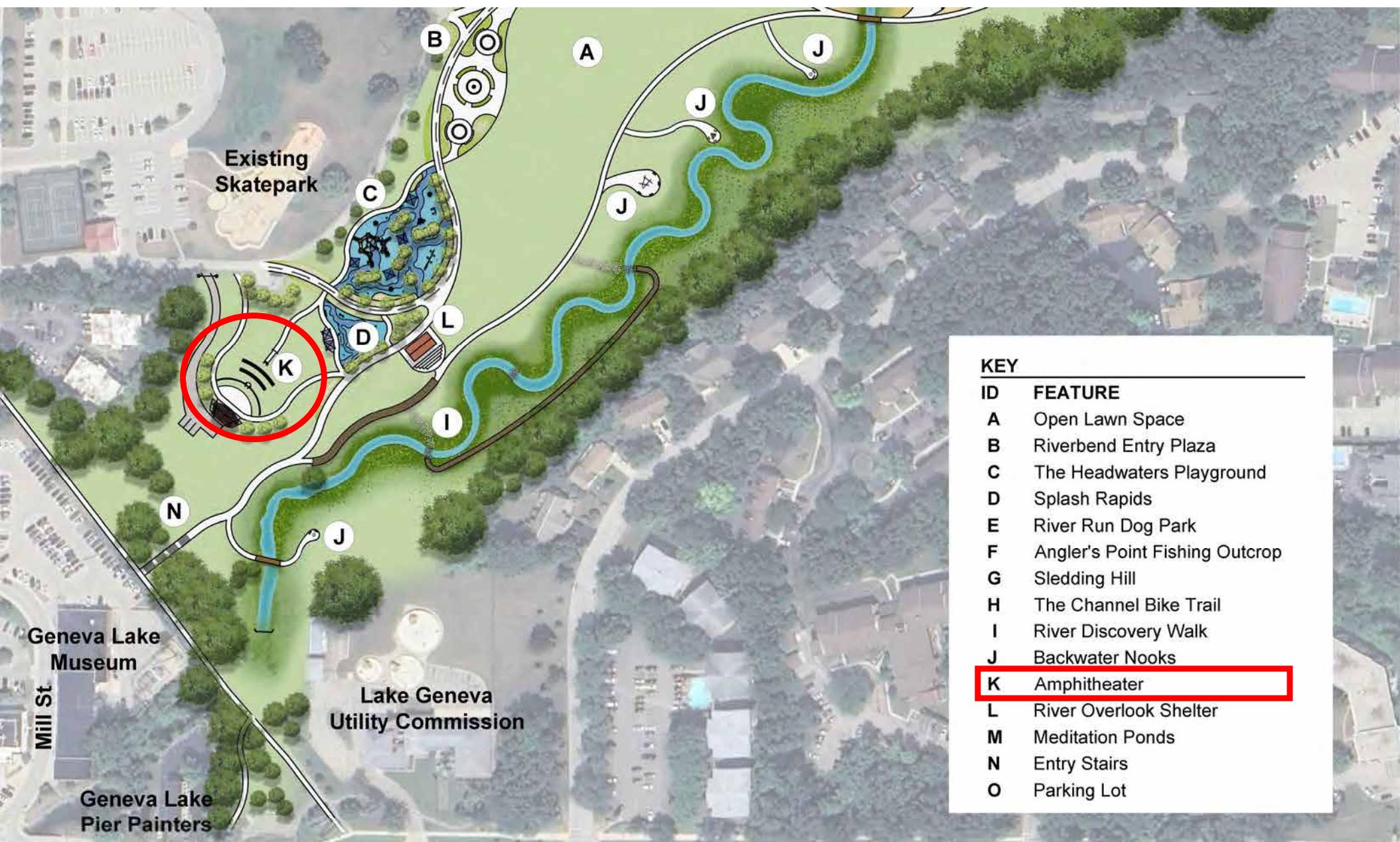
Additional Parking



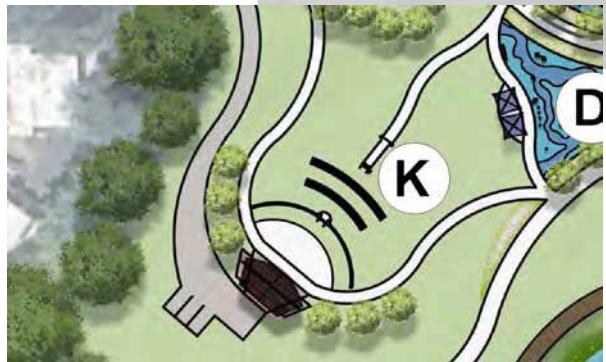
Concept A: River of Life - SOUTH



Entry Stairs and Walkways



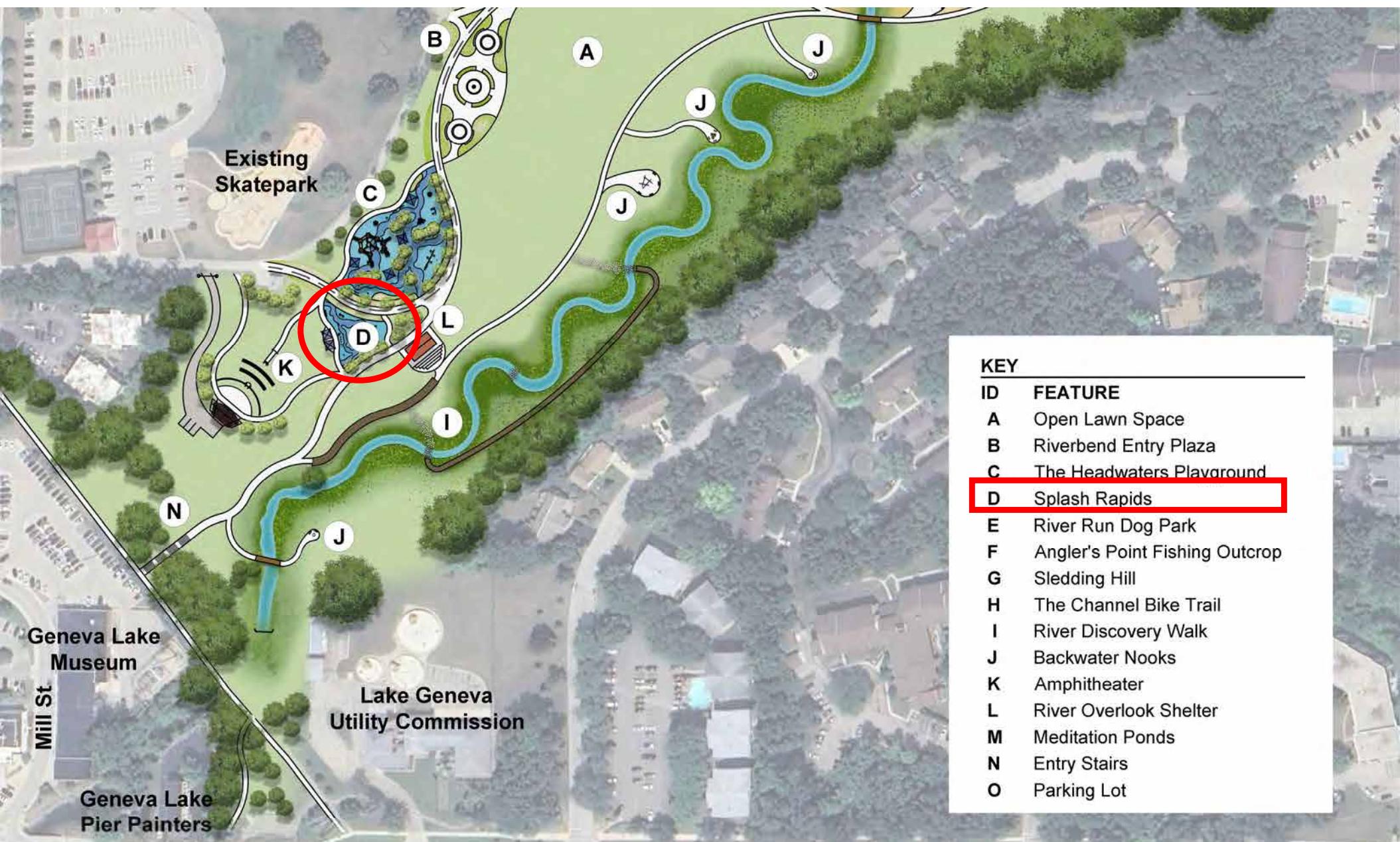
Concept A: River of Life - SOUTH



40' x 30' Am-
phitheater



Amphitheater with Seating:
Lawn Seating, Paved Seating & Seat Walls

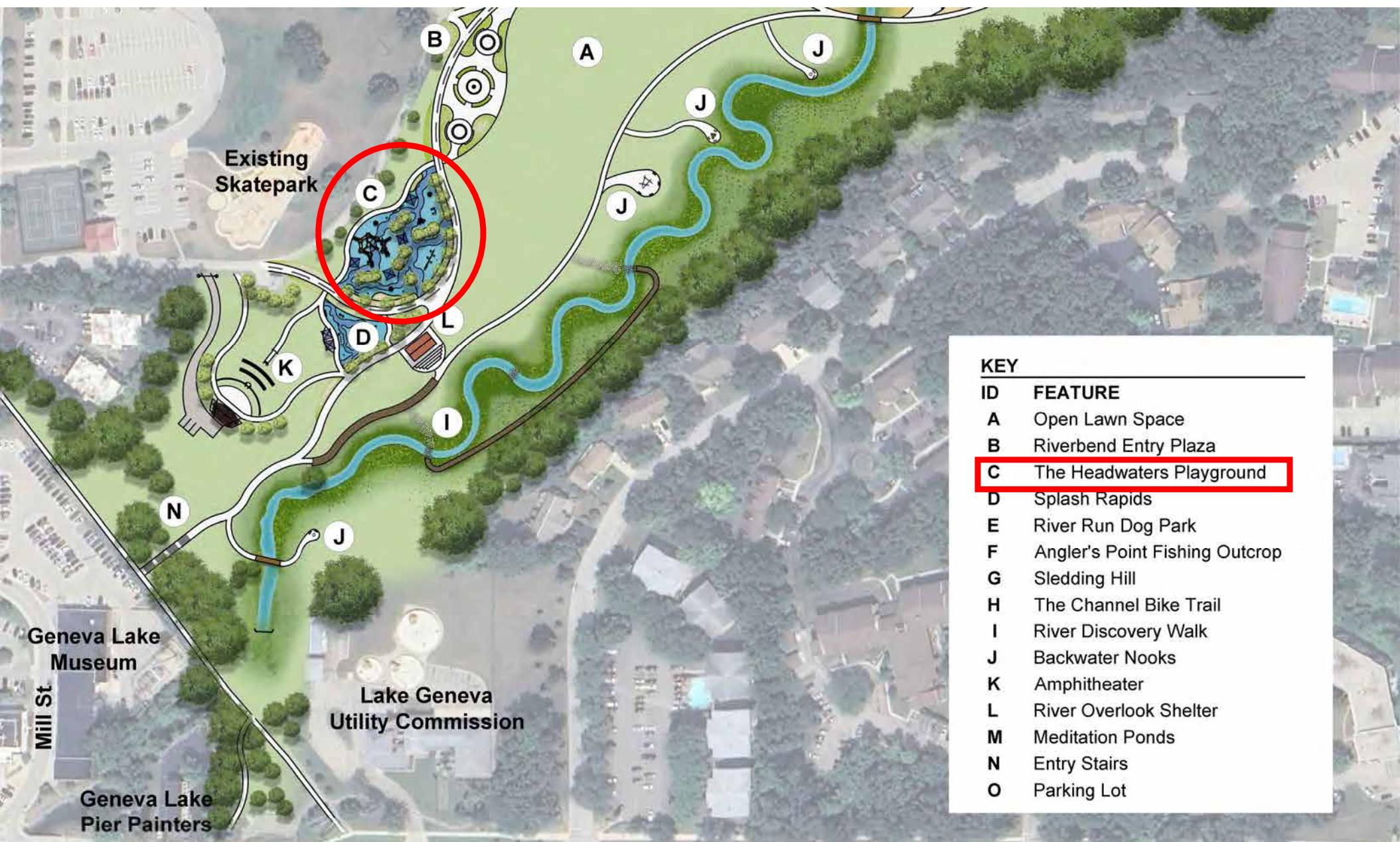


KEY

ID	FEATURE
A	Open Lawn Space
B	Riverbend Entry Plaza
C	The Headwaters Playground
D	Splash Rapids
E	River Run Dog Park
F	Angler's Point Fishing Outcrop
G	Sledding Hill
H	The Channel Bike Trail
I	River Discovery Walk
J	Backwater Nooks
K	Amphitheater
L	River Overlook Shelter
M	Meditation Ponds
N	Entry Stairs
O	Parking Lot

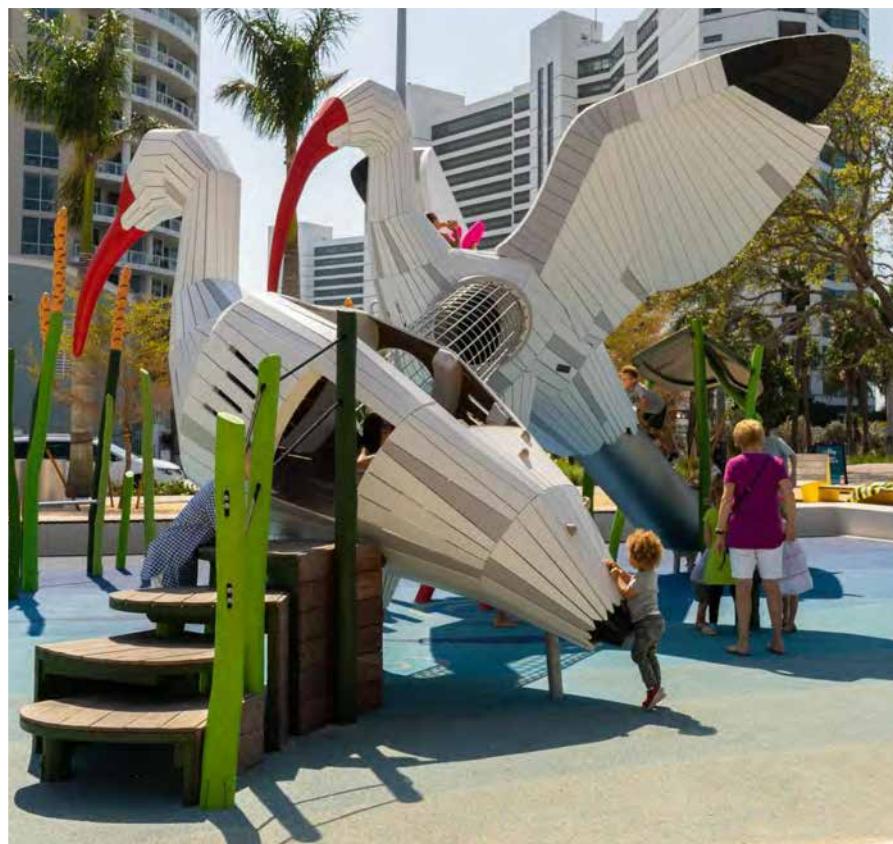


Splash Rapids

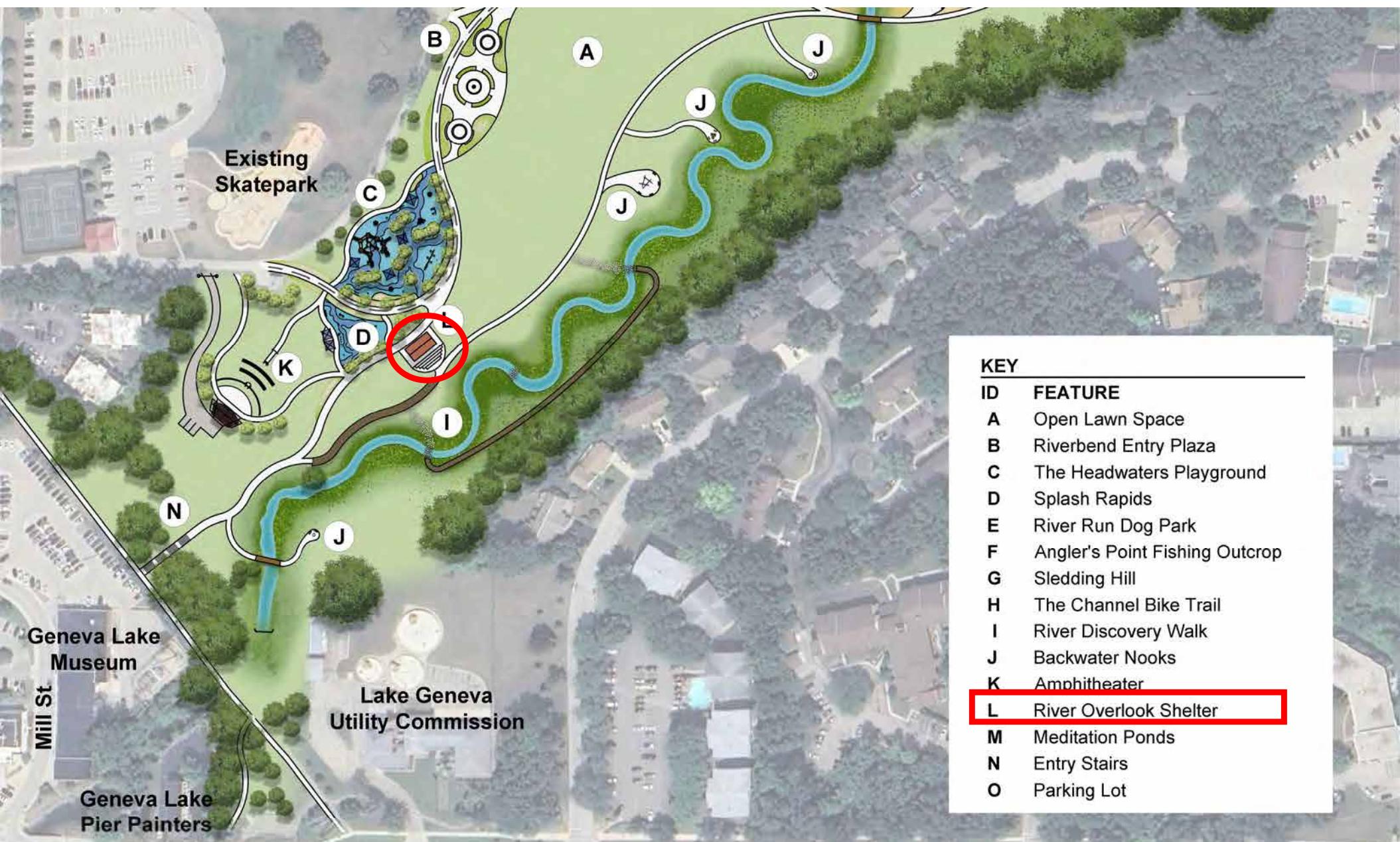


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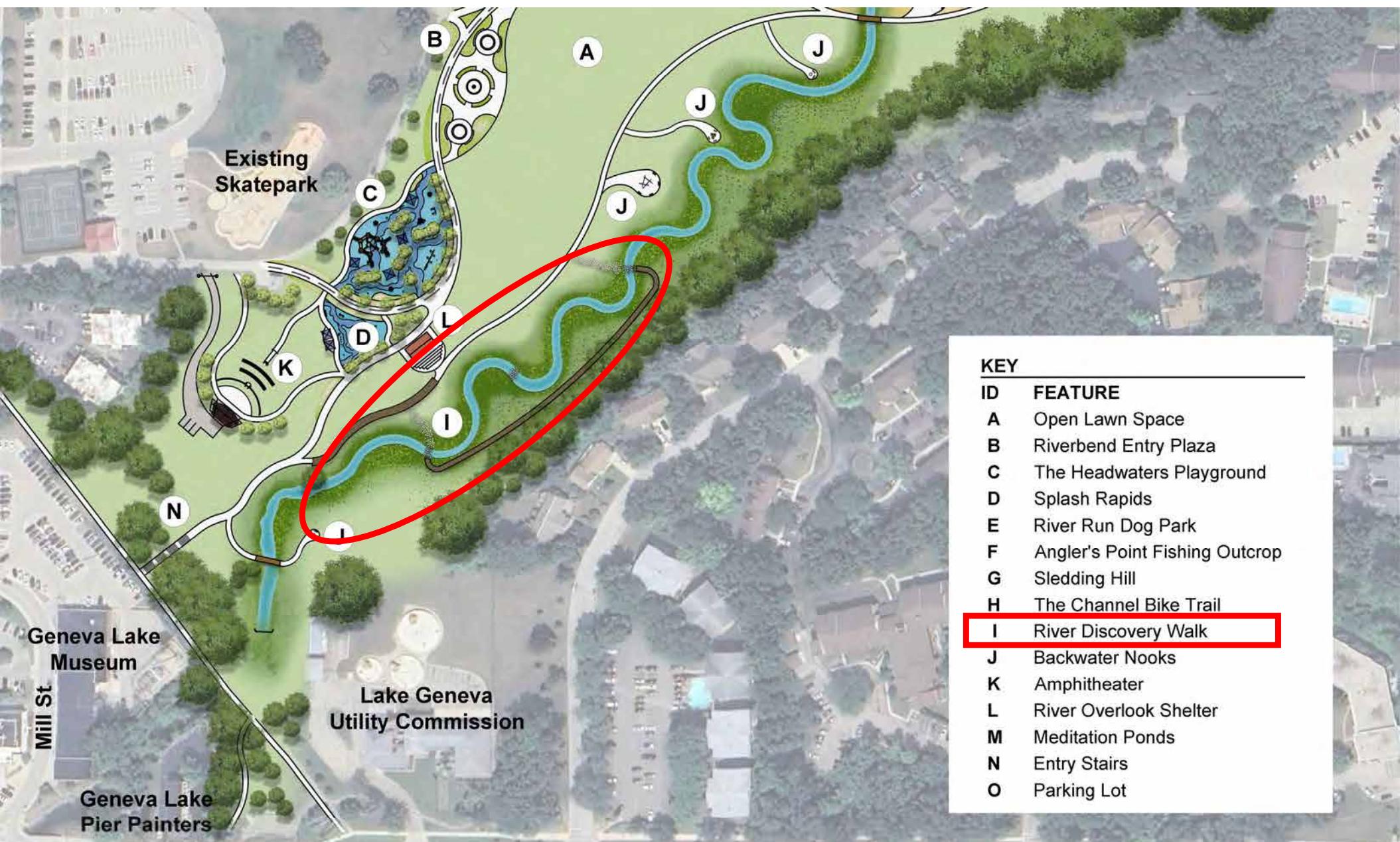
Playground



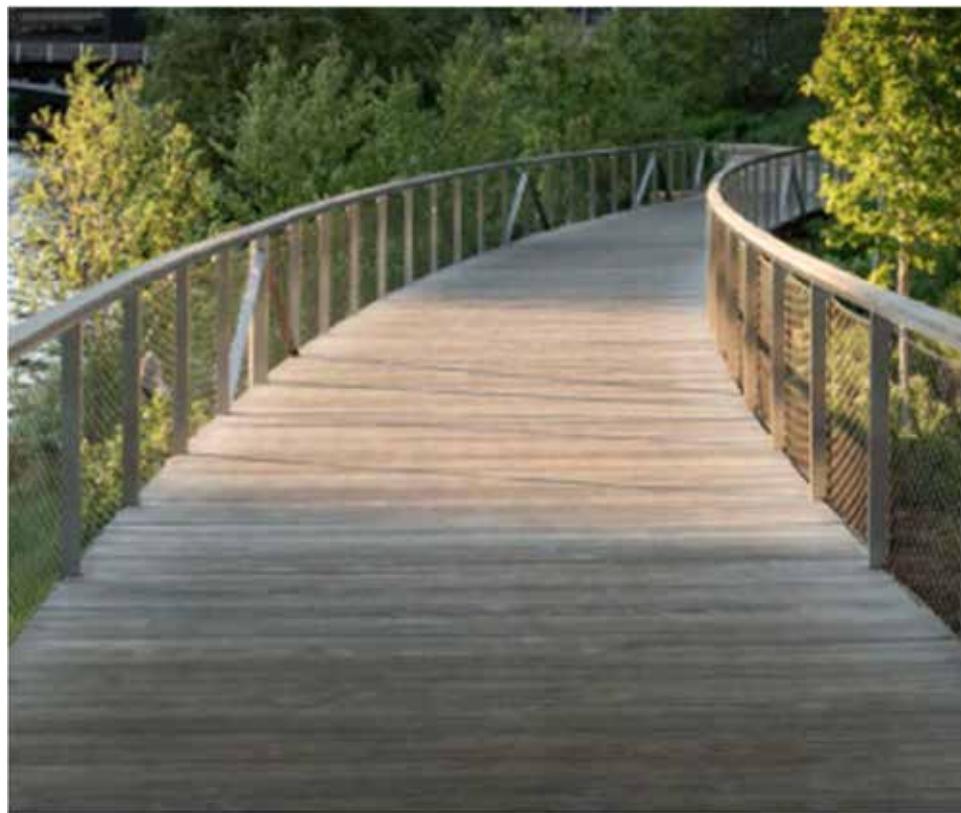
Concept A: River of Life - SOUTH



River Overlook Shelter



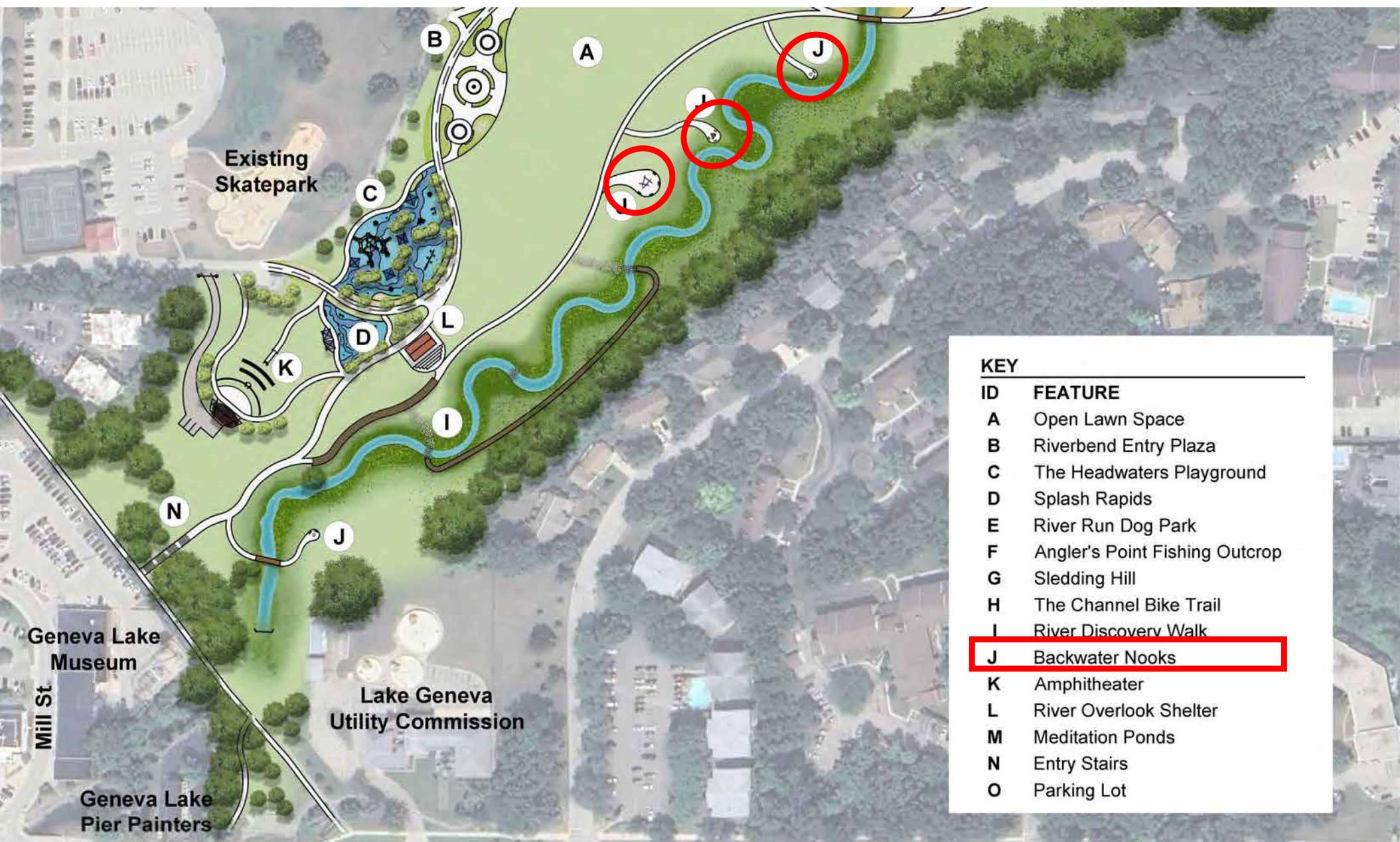
Concept A: River of Life - SOUTH



River Discovery Walk



River Discovery Walk: River Access



Concept A: River of Life - SOUTH

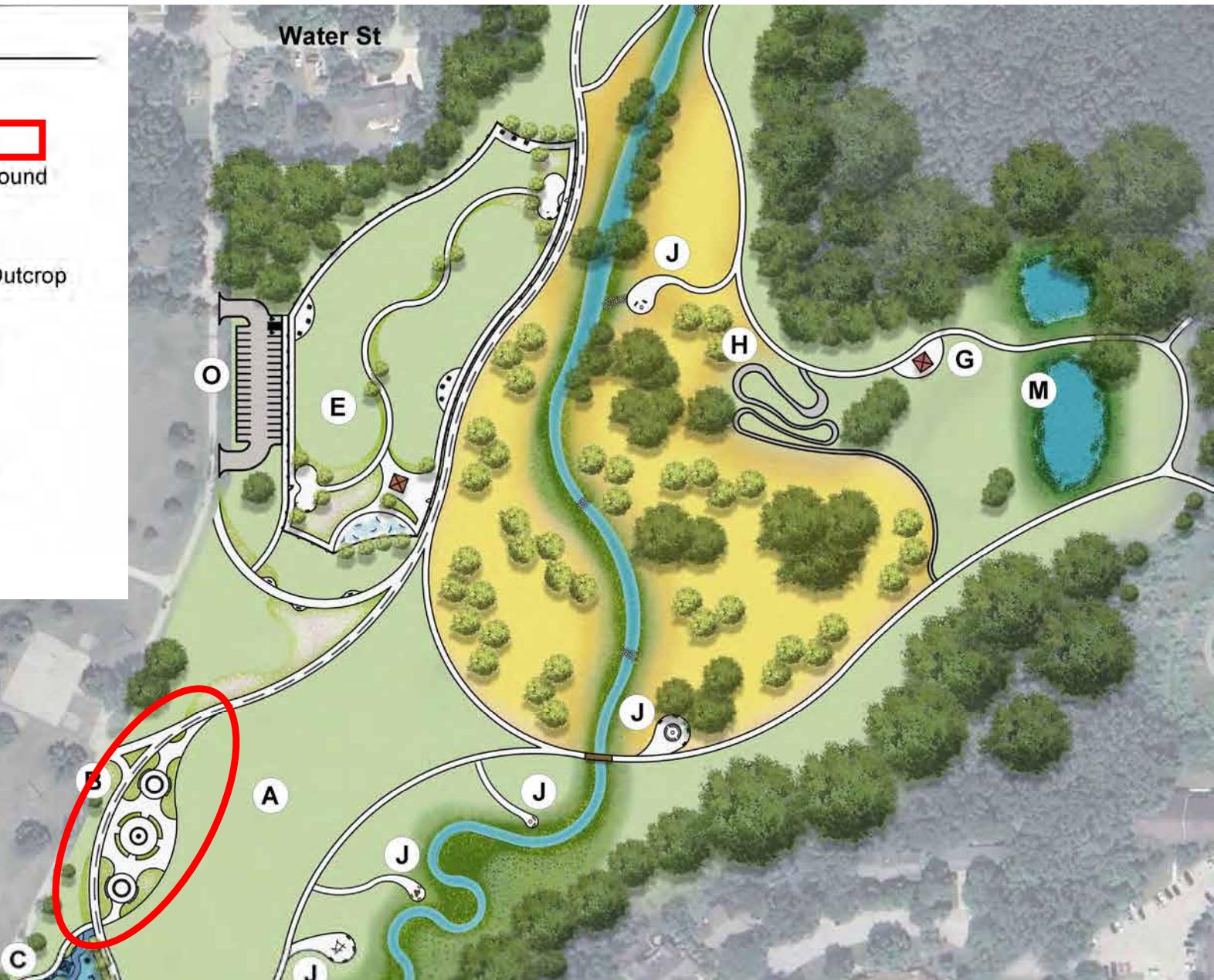


Backwater Nooks: Overlook Areas

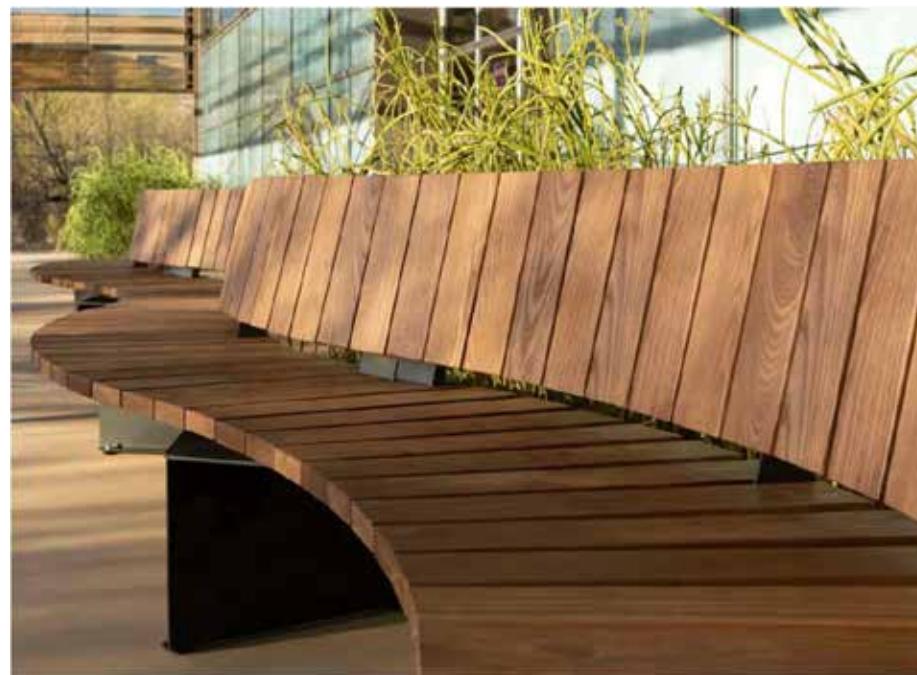
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Existing
Skatepark



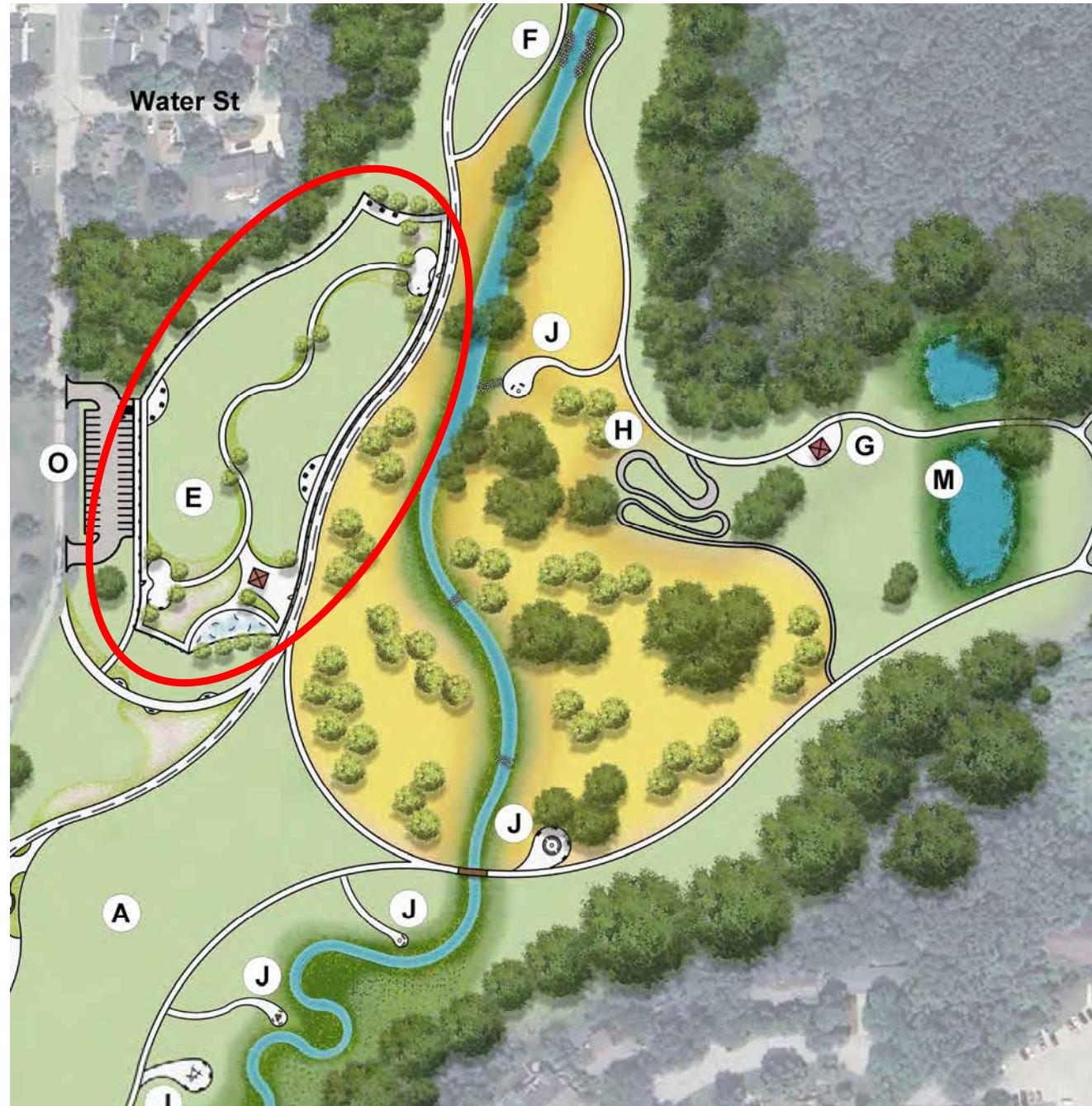
Concept A: River of Life -CENTRAL



Riverbend Entry Plaza

KEY**ID FEATURE**

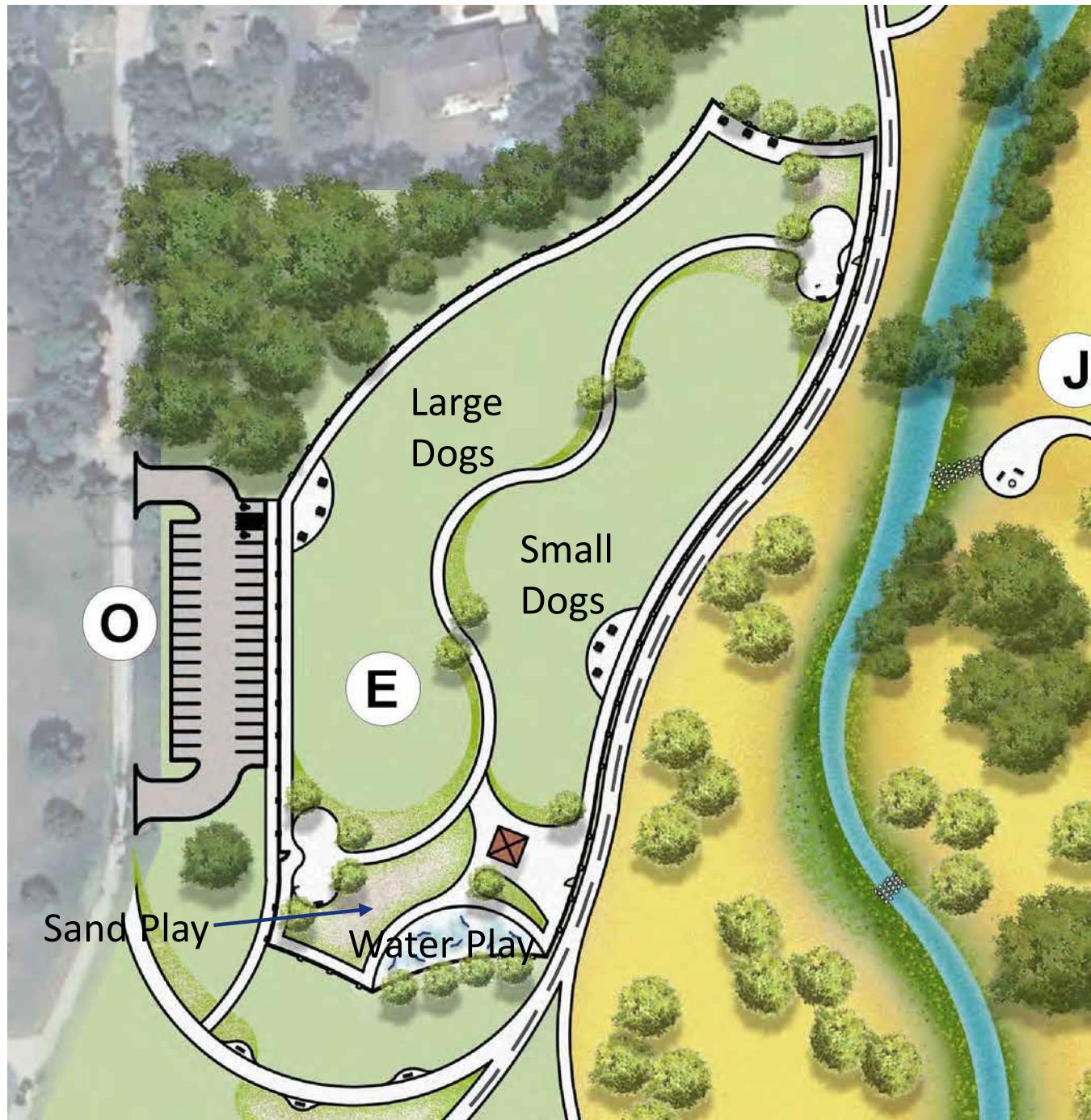
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Concept A: River of Life -CENTRAL



Dog Park

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Existing
Skatepark





Sledding Hill and Overlook Shelter

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Existing
Skatepark





The Channel Bike Trail and Pump Track

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Existing
Skatepark



Concept A: River of Life -CENTRAL



Mediation Ponds

KEY**ID FEATURE**

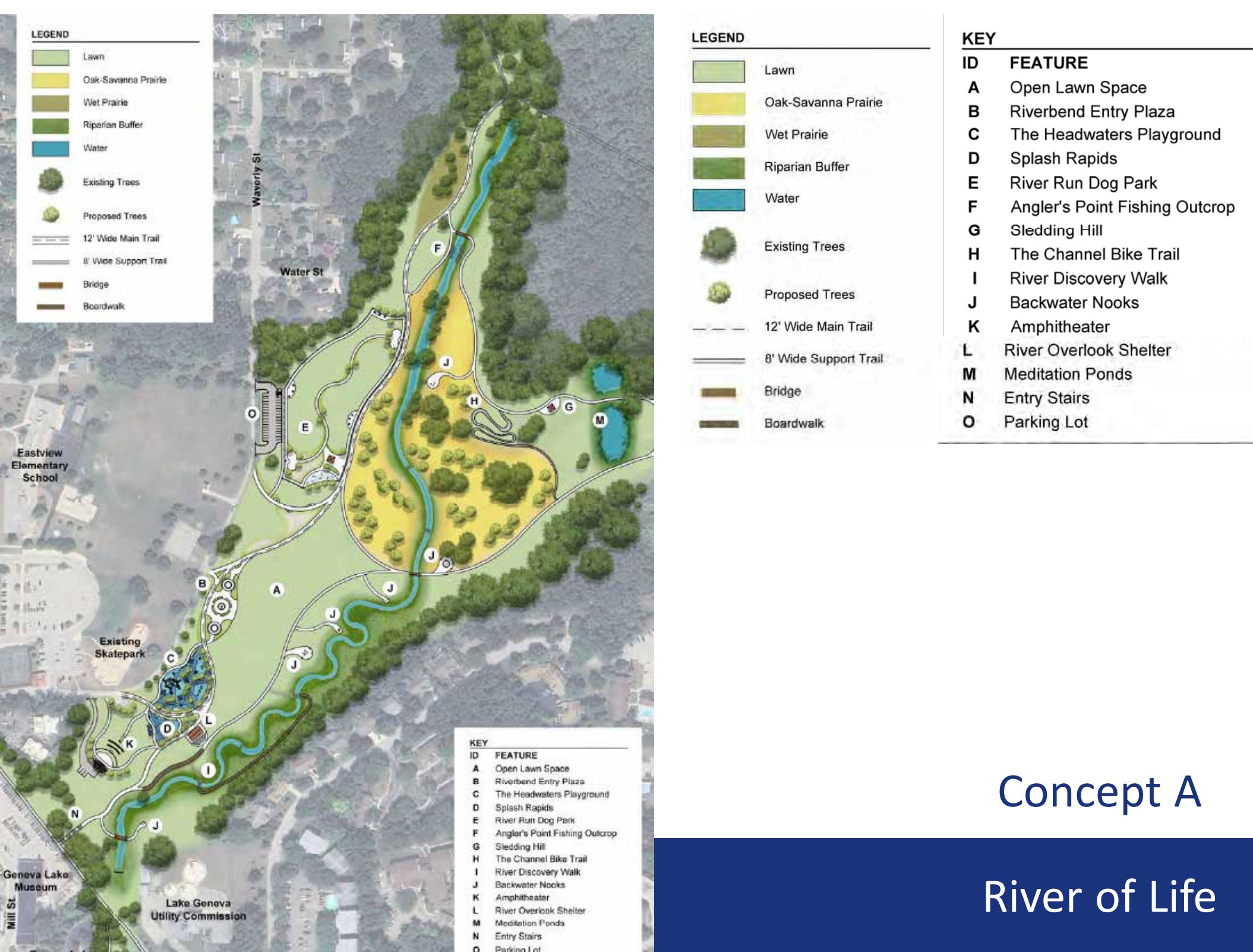
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Concept A: River of Life -NORTH



Angler's Point Fishing Outcrop



Concept B

The Tale of Our Haven

Let the history of Lake Geneva come alive with this welcoming gateway to the past. Experience the tale of how the landscape and people created the sanctuary of Lake Geneva today.





Concept B

The Tale of Our Haven



Concept B

12' Wide Trail



Additional Parking

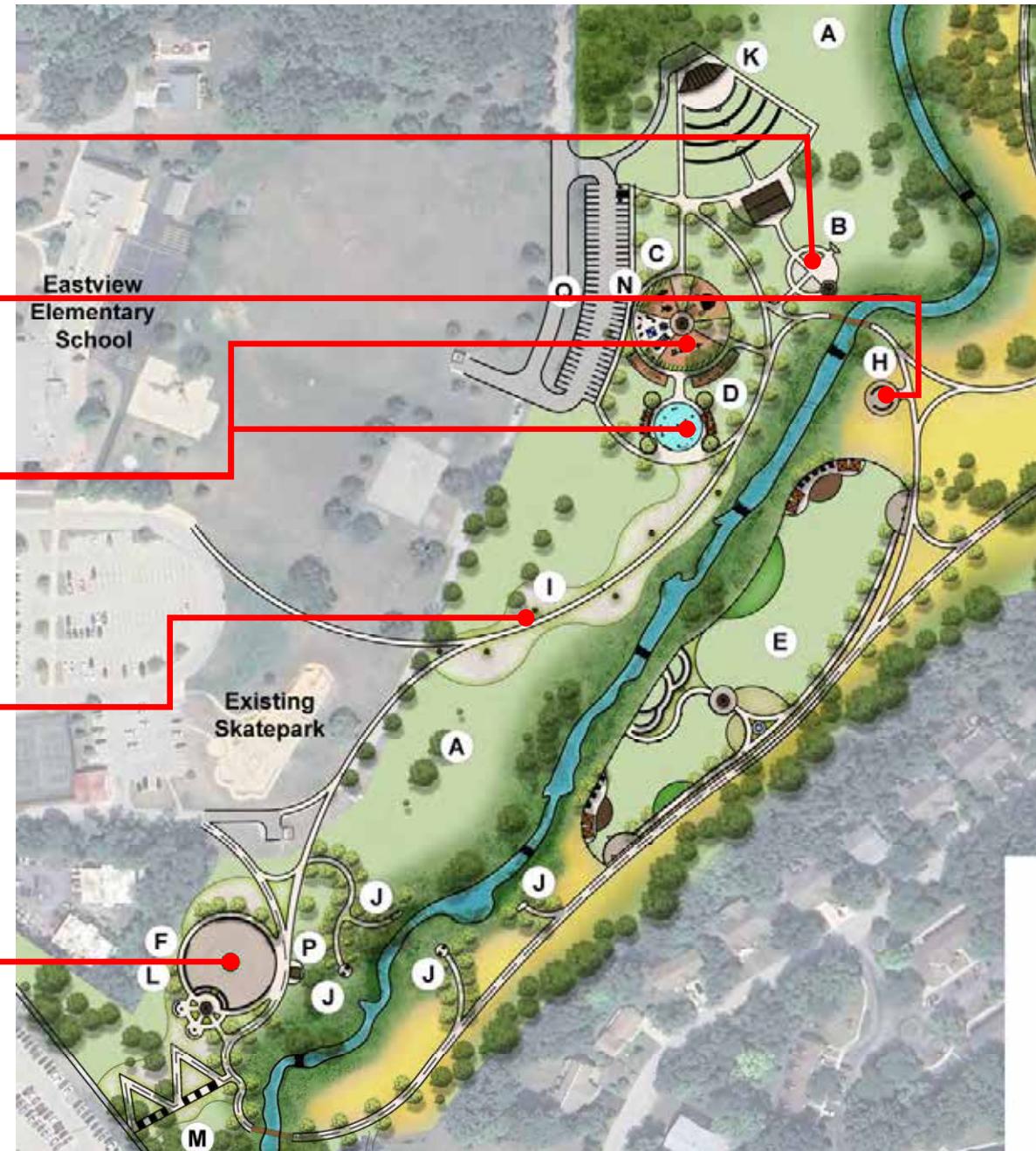
Gilded Age: Formal Garden

Birthplace of Astrophysics: Sundial

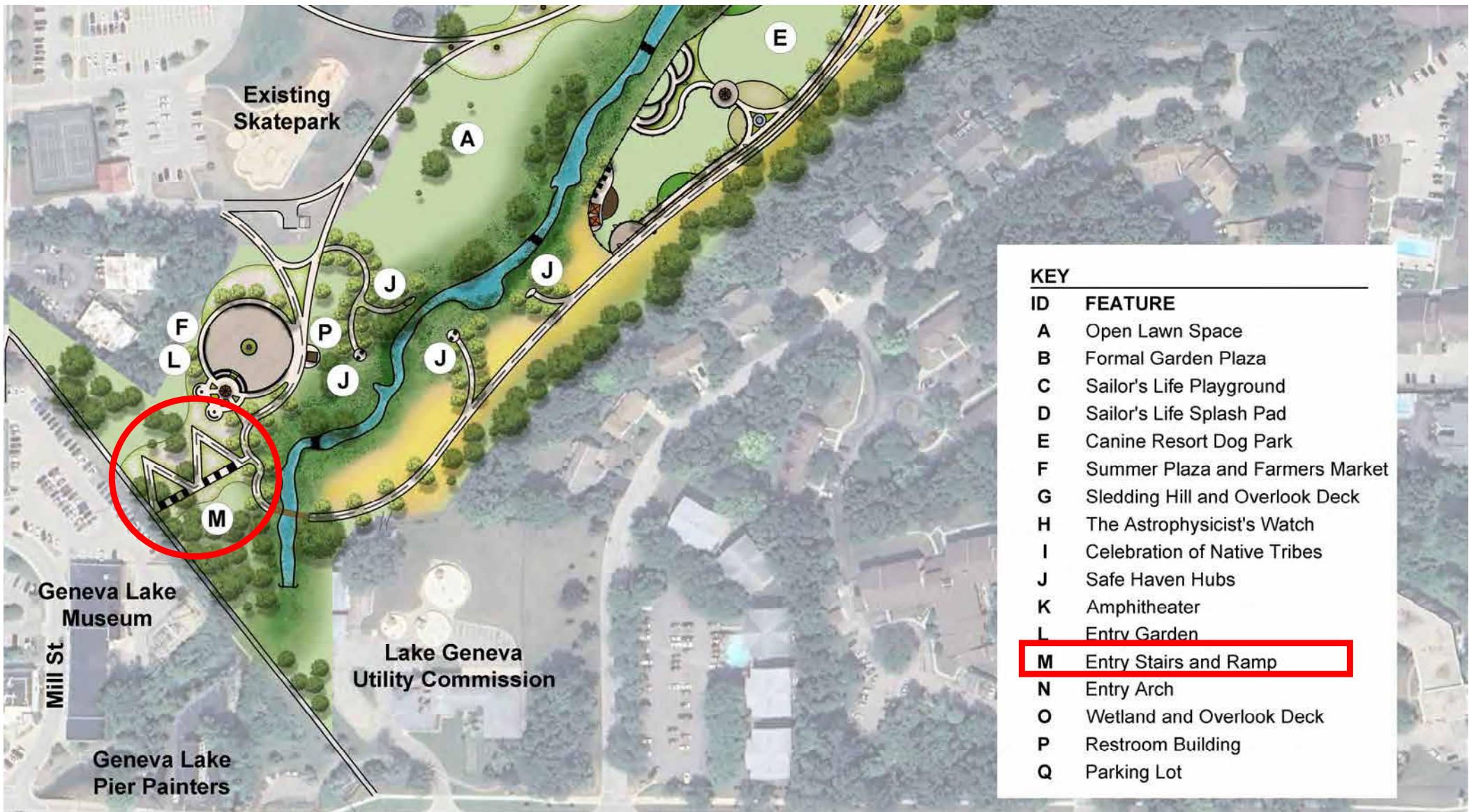
Sailors Life: Sailor-Themed
Playground and Splash Pad

Celebration of Native Tribes:
Sculpture Walk

Chicago Fire: Entry Plaza
with Winter Ice Rink



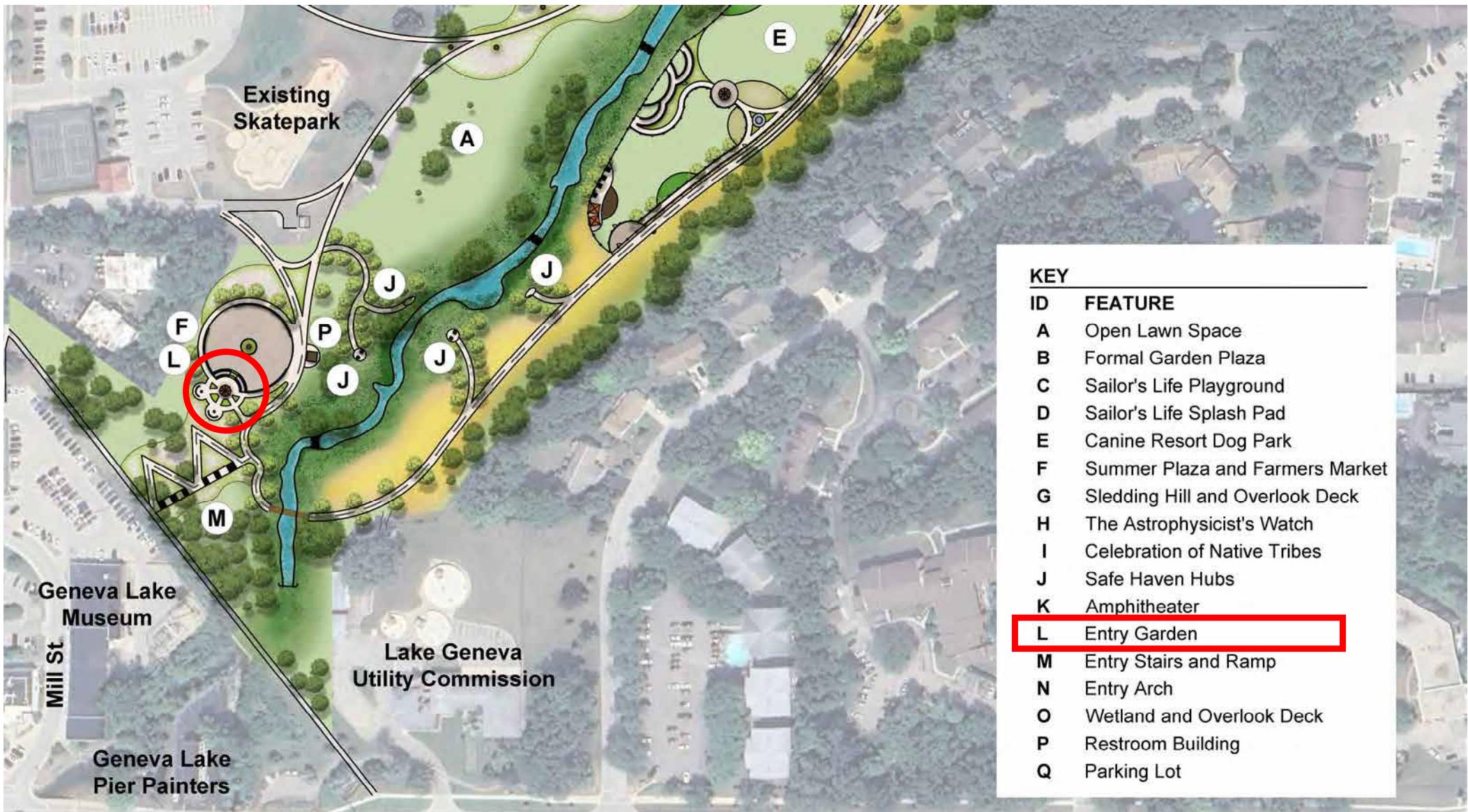
The Historic Charm of Lake Geneva: Key Features



Concept B: The Tale of Our Haven - SOUTH



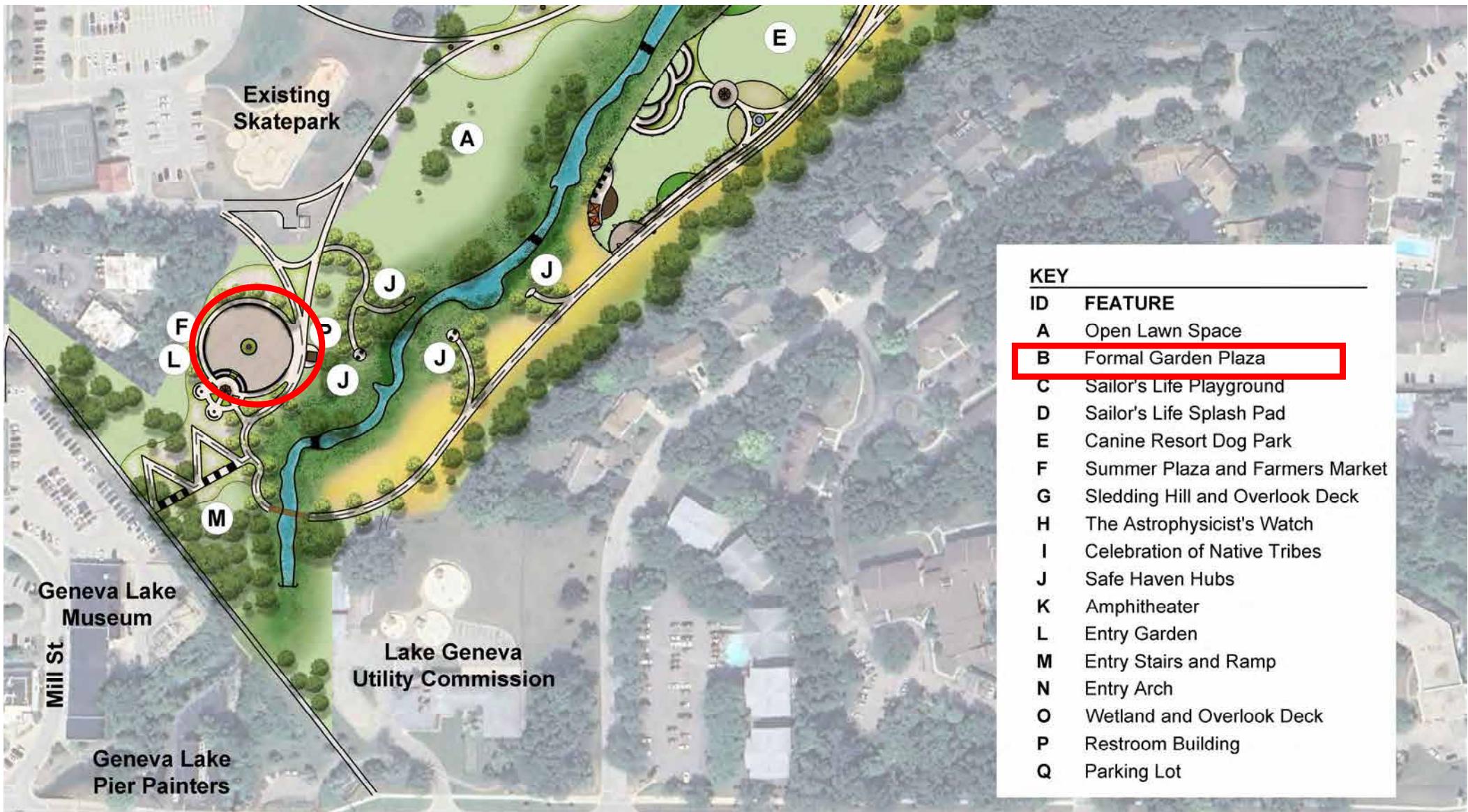
Entry Switchback Stairs



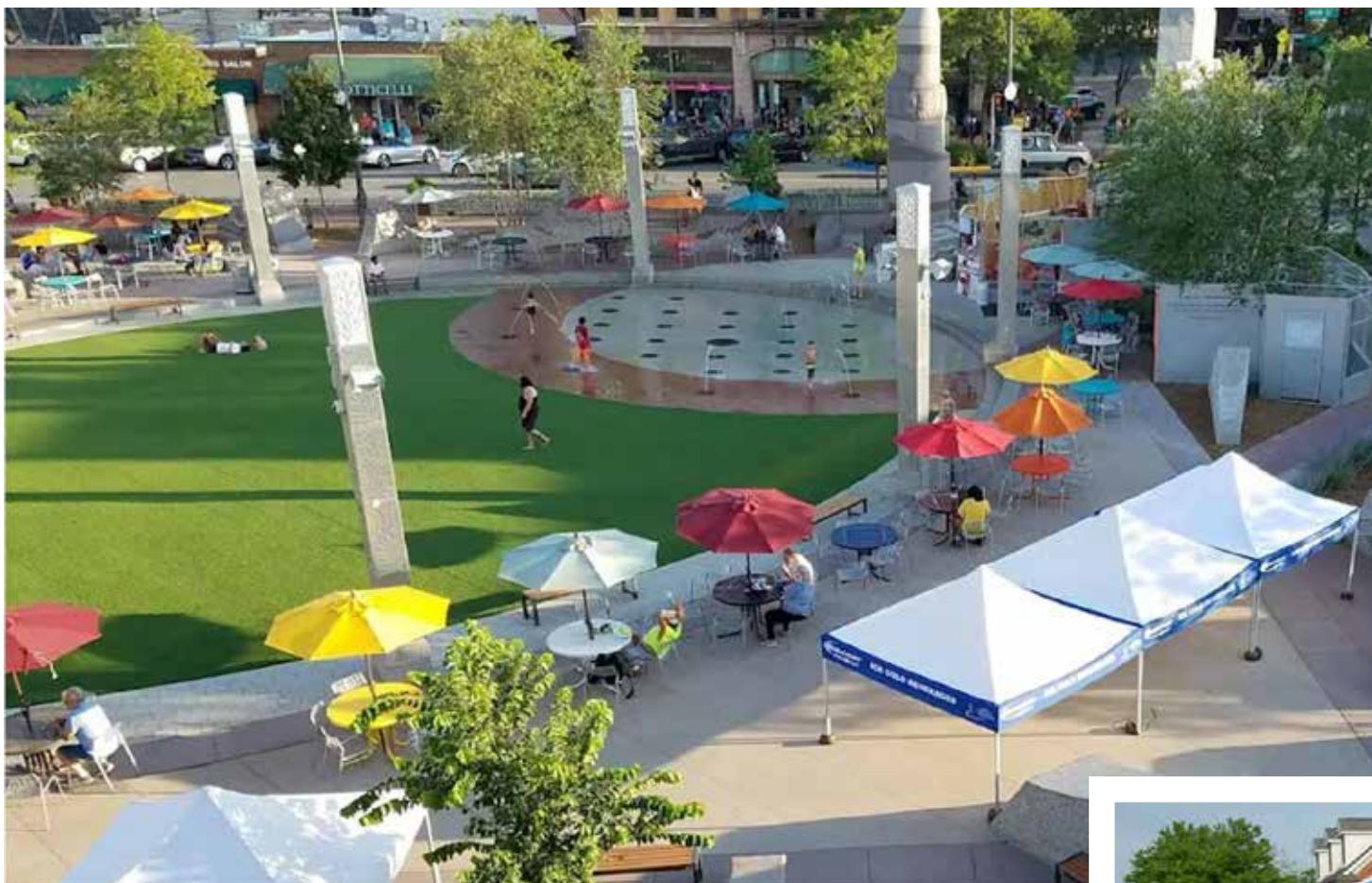
Concept B: The Tale of Our Haven - SOUTH



Entry Gar-
den



Concept B: The Tale of Our Haven - SOUTH



Summer Plaza and Farmers Market
Remembrance of the Chicago Fire

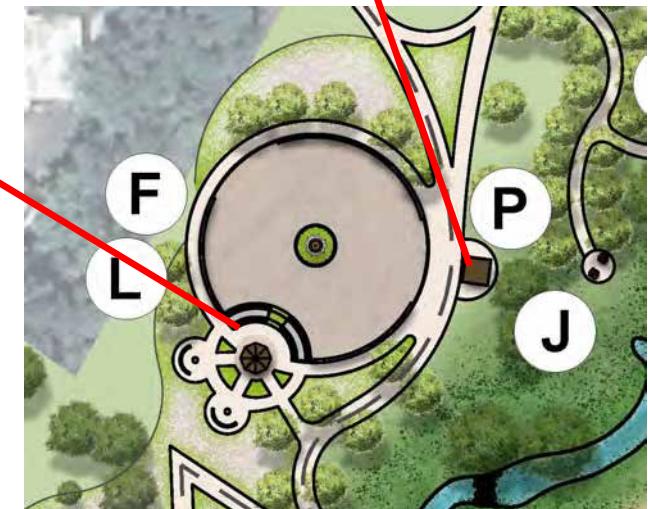


Proposed 130' Circular Ice Rink compared to...

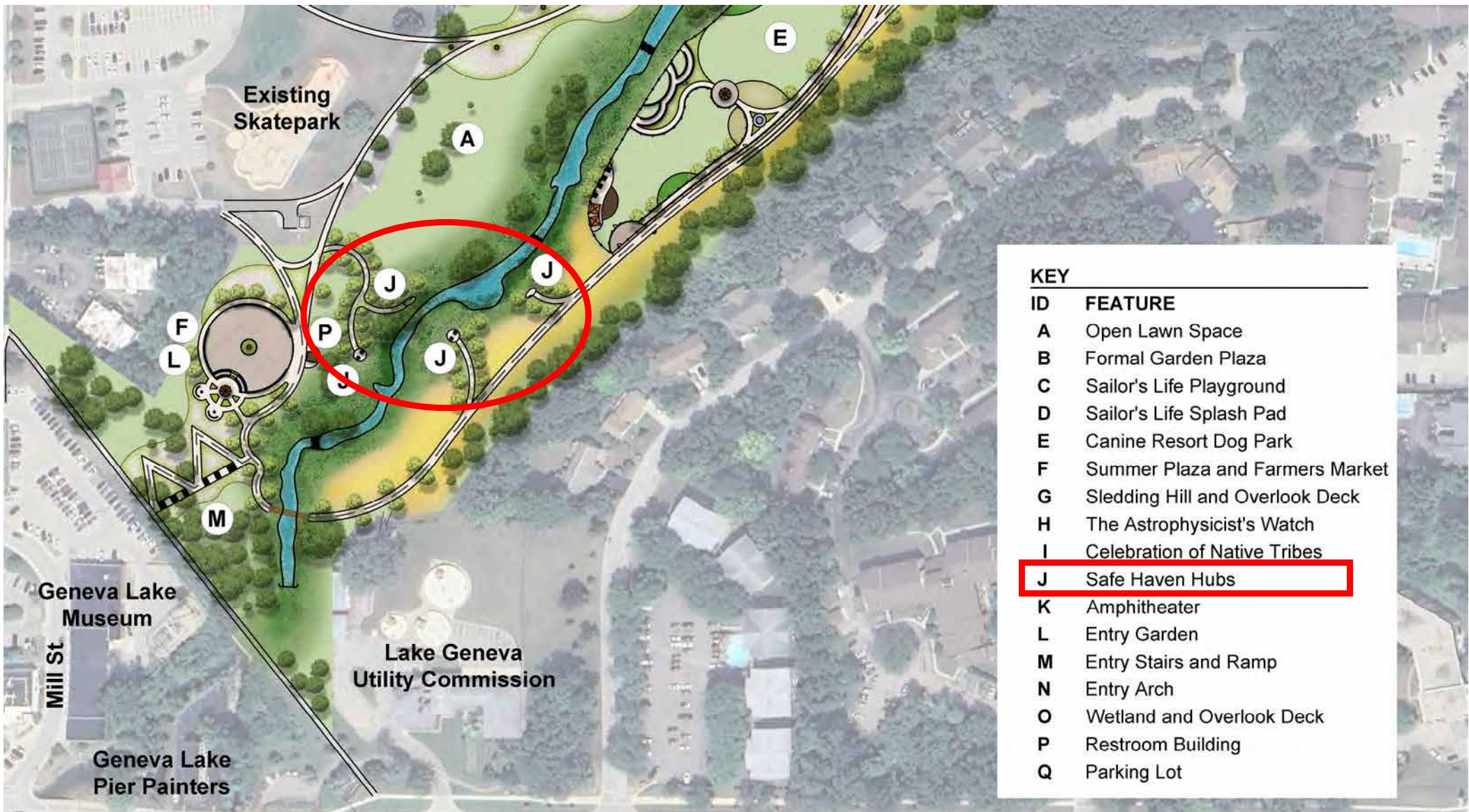
- NHL and High School Size Rink: 85' x 200'
- Millenium Park: 48' x 180'
- Curbed Concrete Pavement



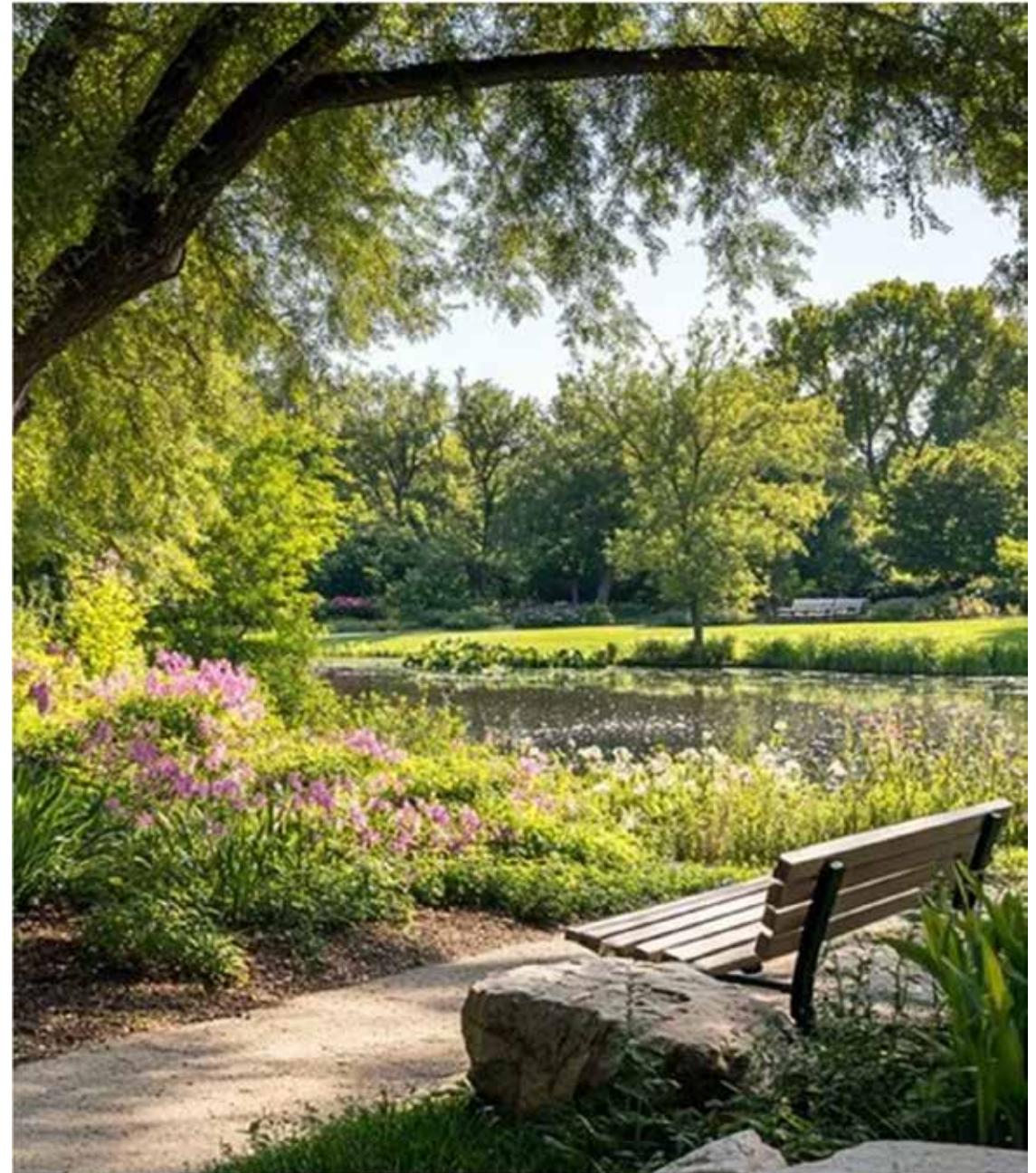
Winter Ice Rink



Small Gathering Shelter and Restroom



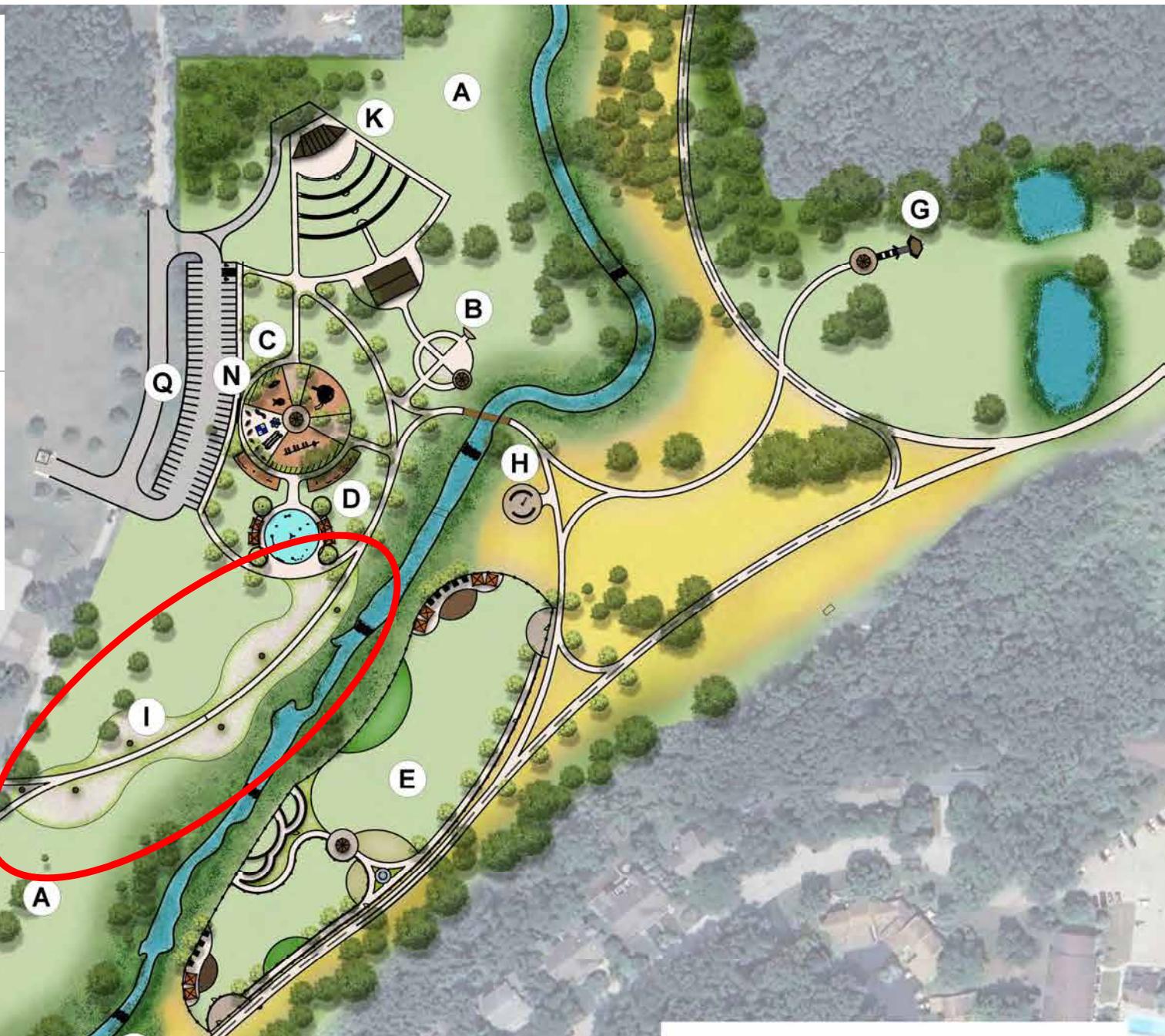
Concept B: The Tale of Our Haven - SOUTH



Safe Haven Hubs

KEY**ID FEATURE**

- A** Open Lawn Space
- B** Formal Garden Plaza
- C** Sailor's Life Playground
- D** Sailor's Life Splash Pad
- E** Canine Resort Dog Park
- F** Summer Plaza and Farmers Market
- G** Sledding Hill and Overlook Deck
- H** The Astrophysicist's Watch
- I** Celebration of Native Tribes
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- L** Entry Garden
- M** Entry Stairs and Ramp
- N** Entry Arch
- O** Wetland and Overlook Deck
- P** Restroom Building
- Q** Parking Lot



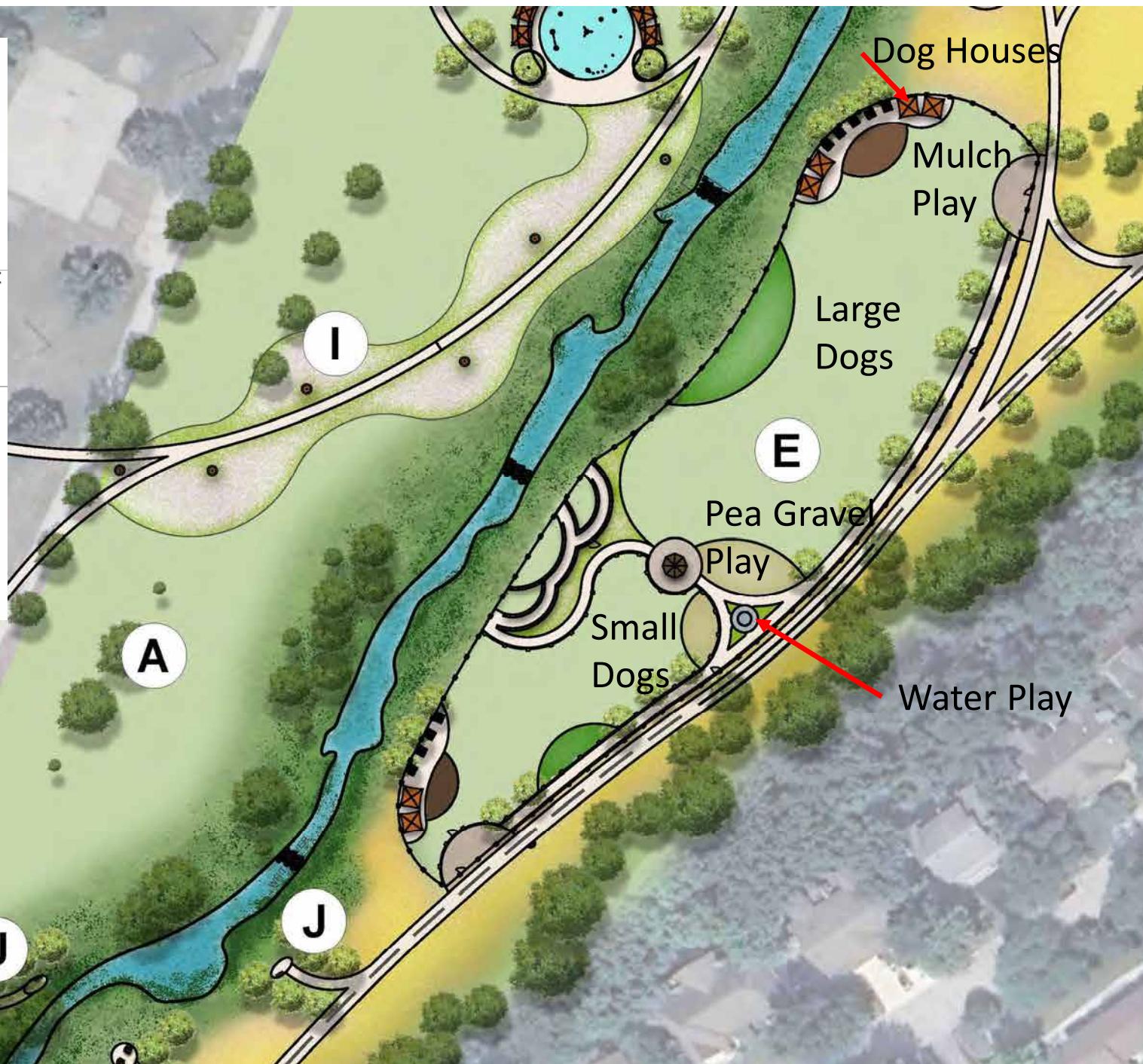
Concept B: The Tale of Our Haven - CENTRAL



Celebration of Native Tribes

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Skatepark**F****P****Concept B: The Tale of Our Haven - CENTRAL**



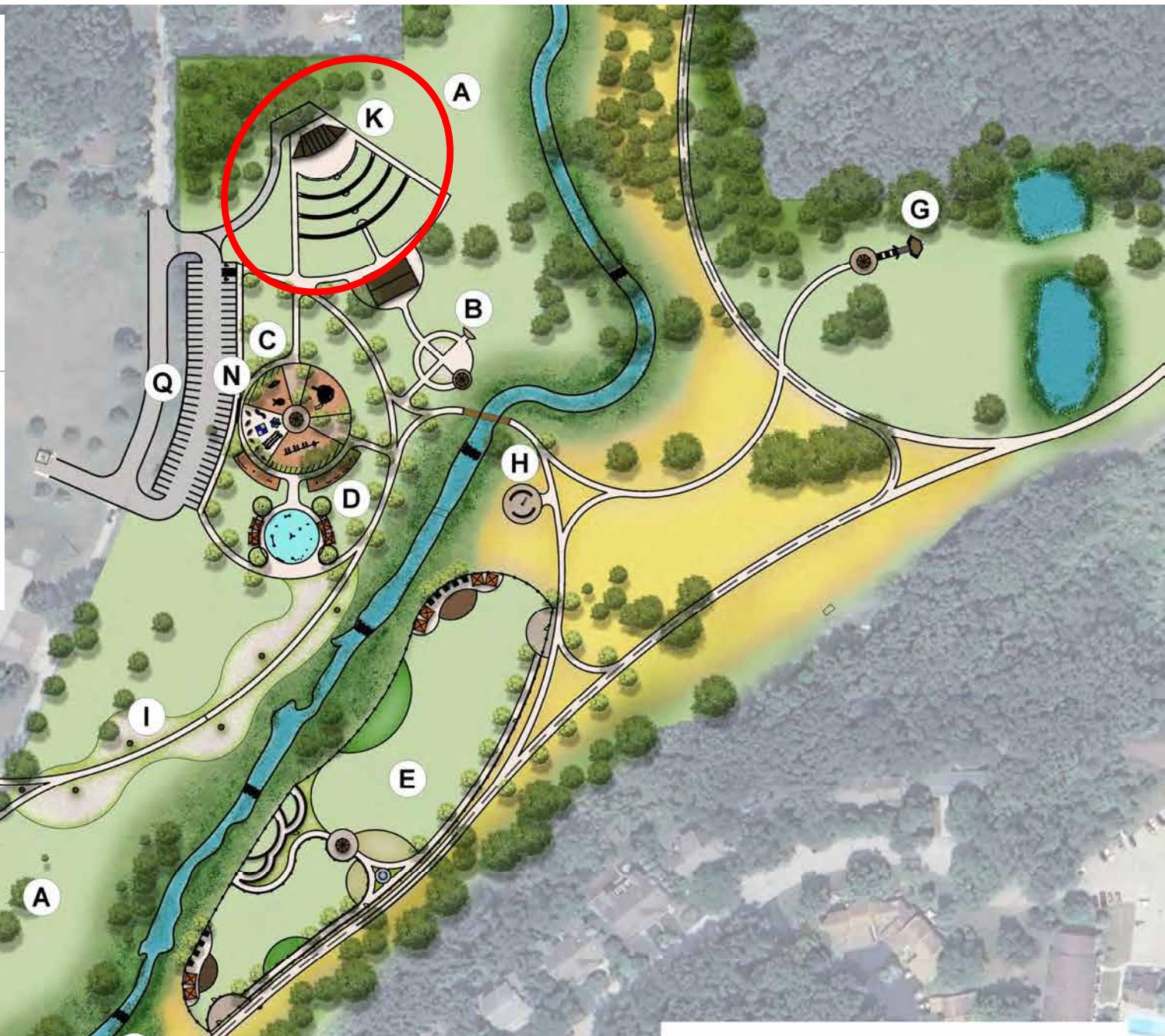
Canine Resort Dog Park
Gilded Age Getaway



Canine Resort Dog Park
Gilded Age Getaway

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Concept B: The Tale of Our Haven - CENTRAL



69' x 27' Am-
phitheater



Amphitheater

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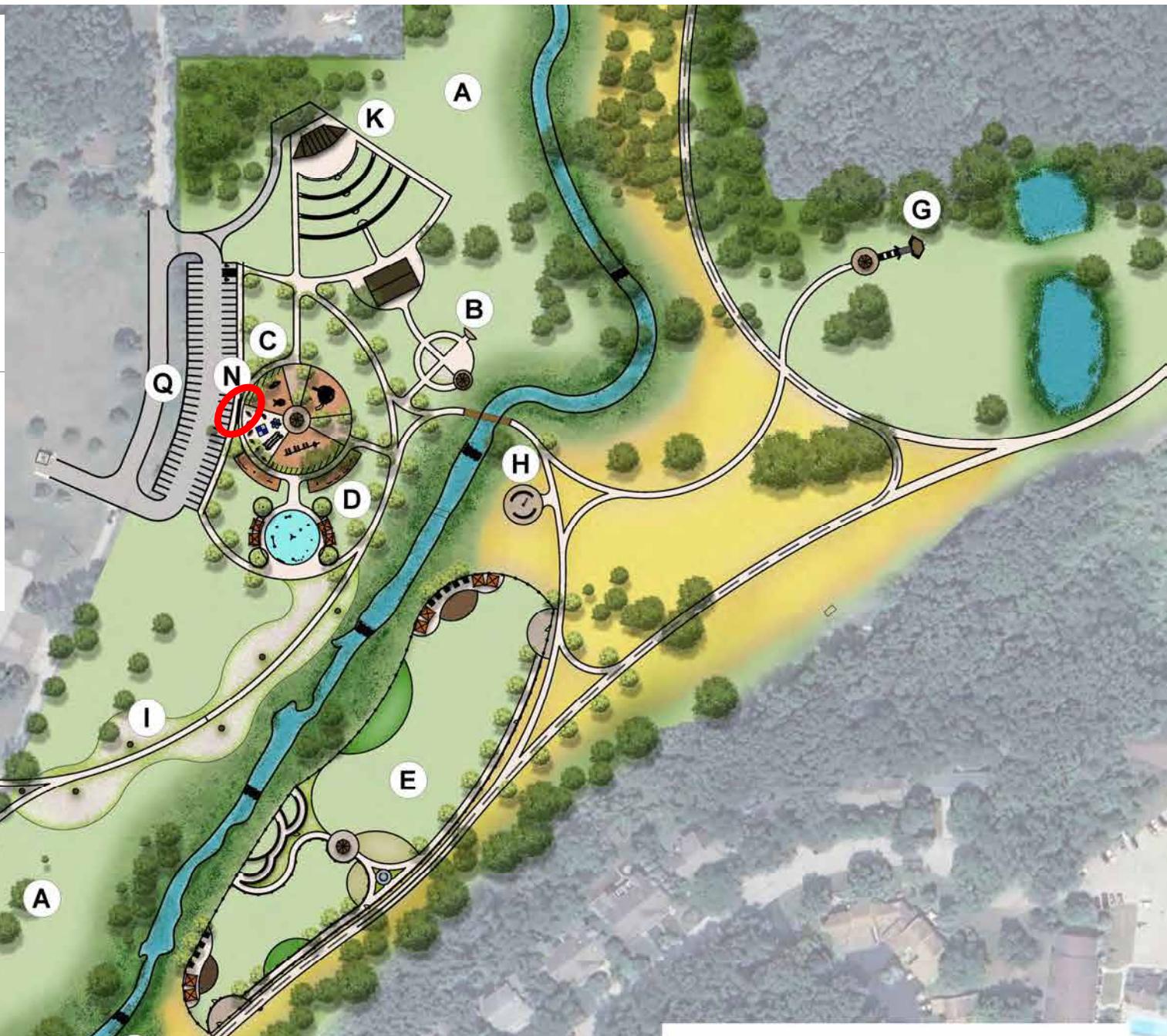
Concept B: The Tale of Our Haven - CENTRAL



Large Pavillion

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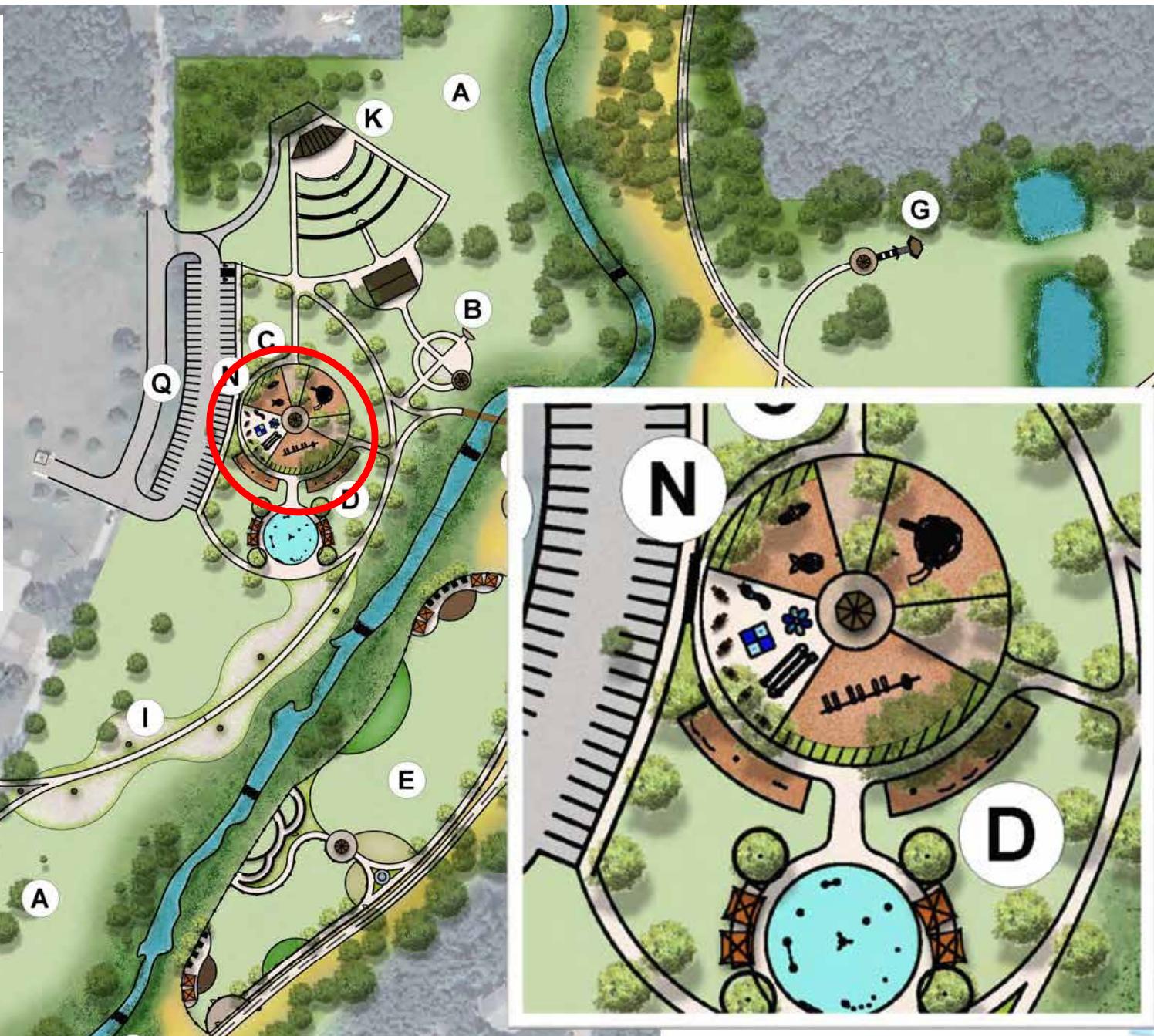
Concept B: The Tale of Our Haven - CENTRAL



Entry Arch

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Concept B: The Tale of Our Haven - CENTRAL



2-5 Playground
A Nod to the Sailor Life



5-12 Playground
A Nod to the Sailor Life



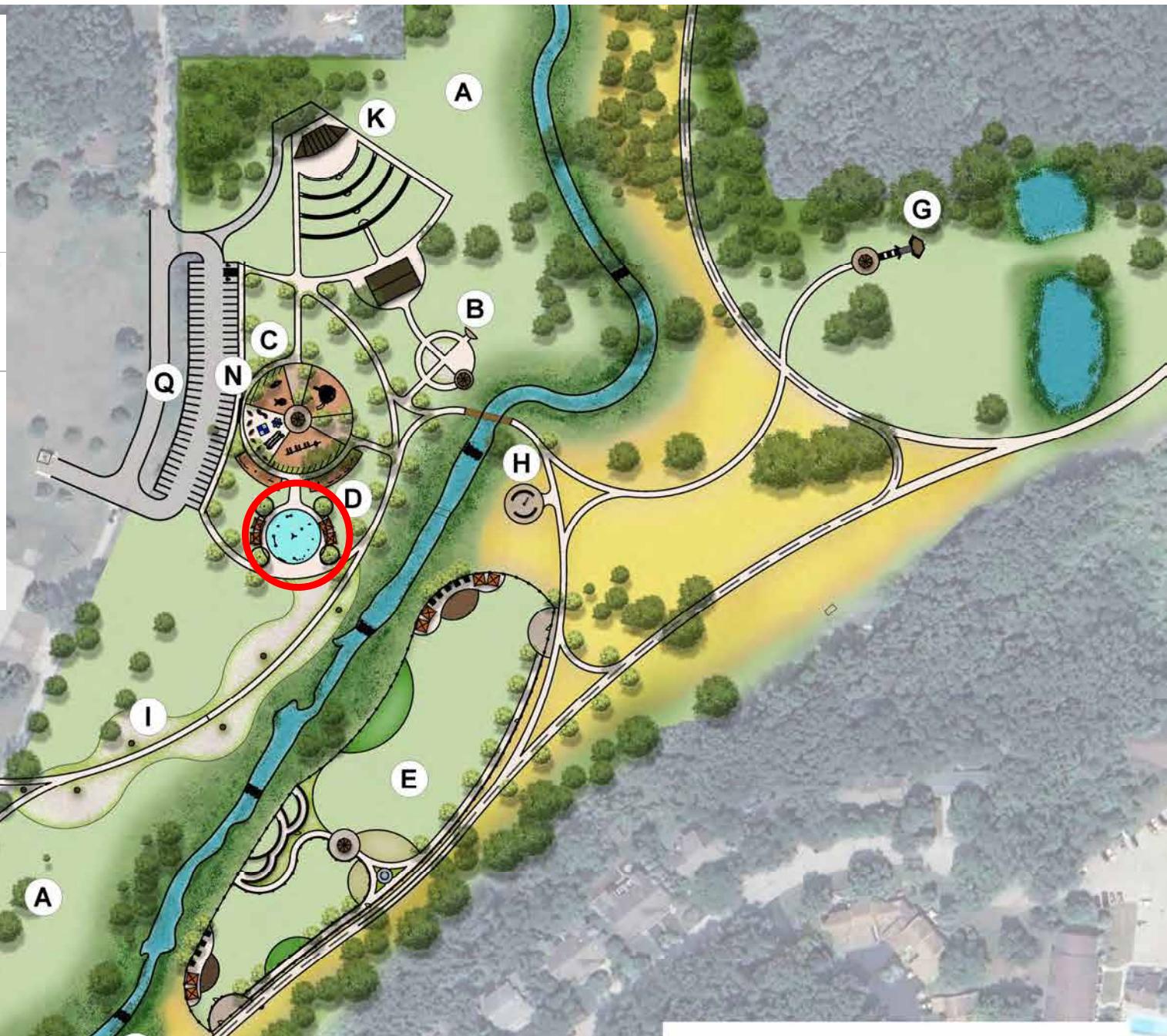
Musical Play
A Nod to the Sailor Life



Playground: Painted Games

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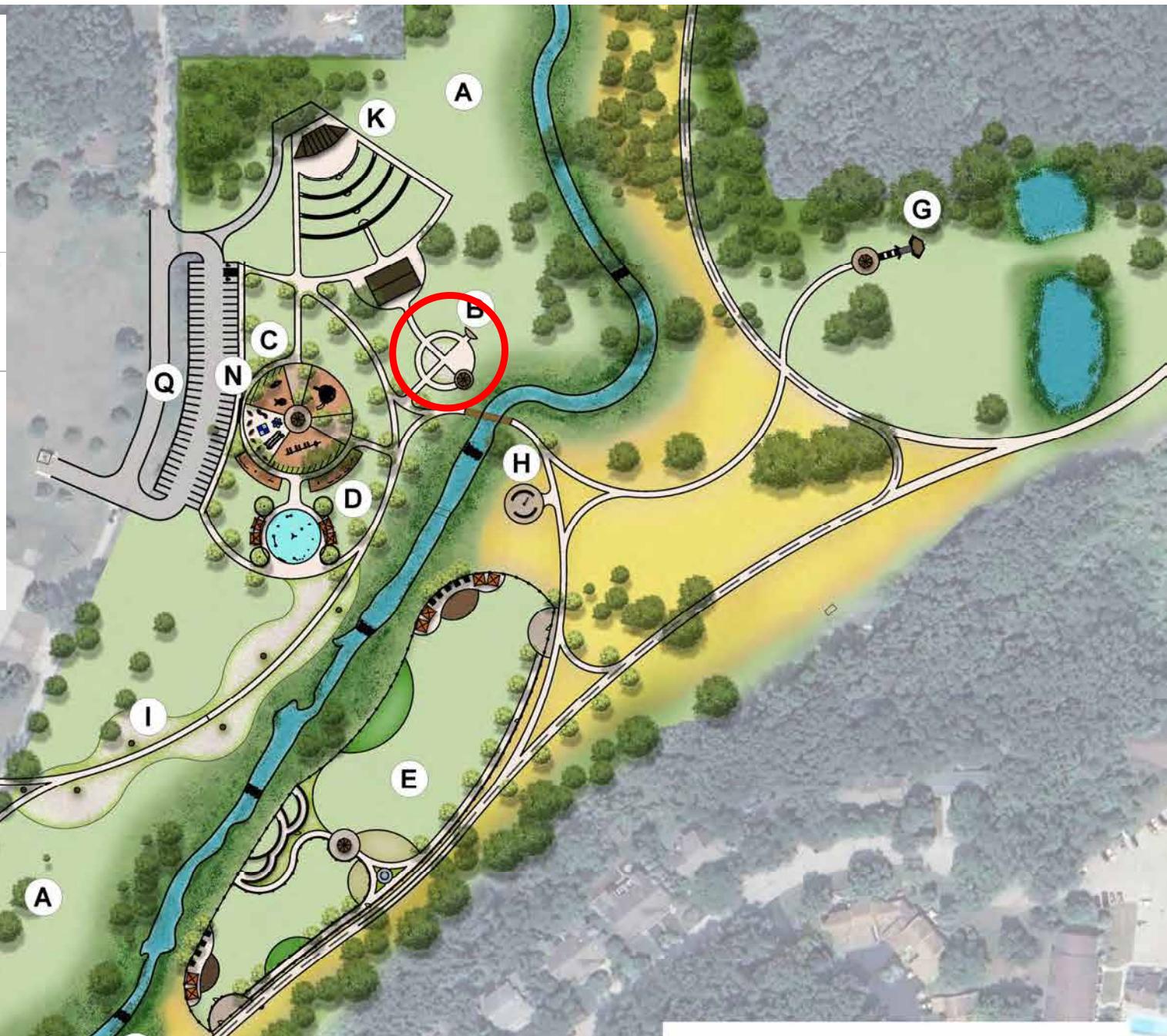
Concept B: The Tale of Our Haven - CENTRAL



Splash Pad
A Nod to the Sailor Life

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Concept B: The Tale of Our Haven - CENTRAL



Formal Garden Pla-
za

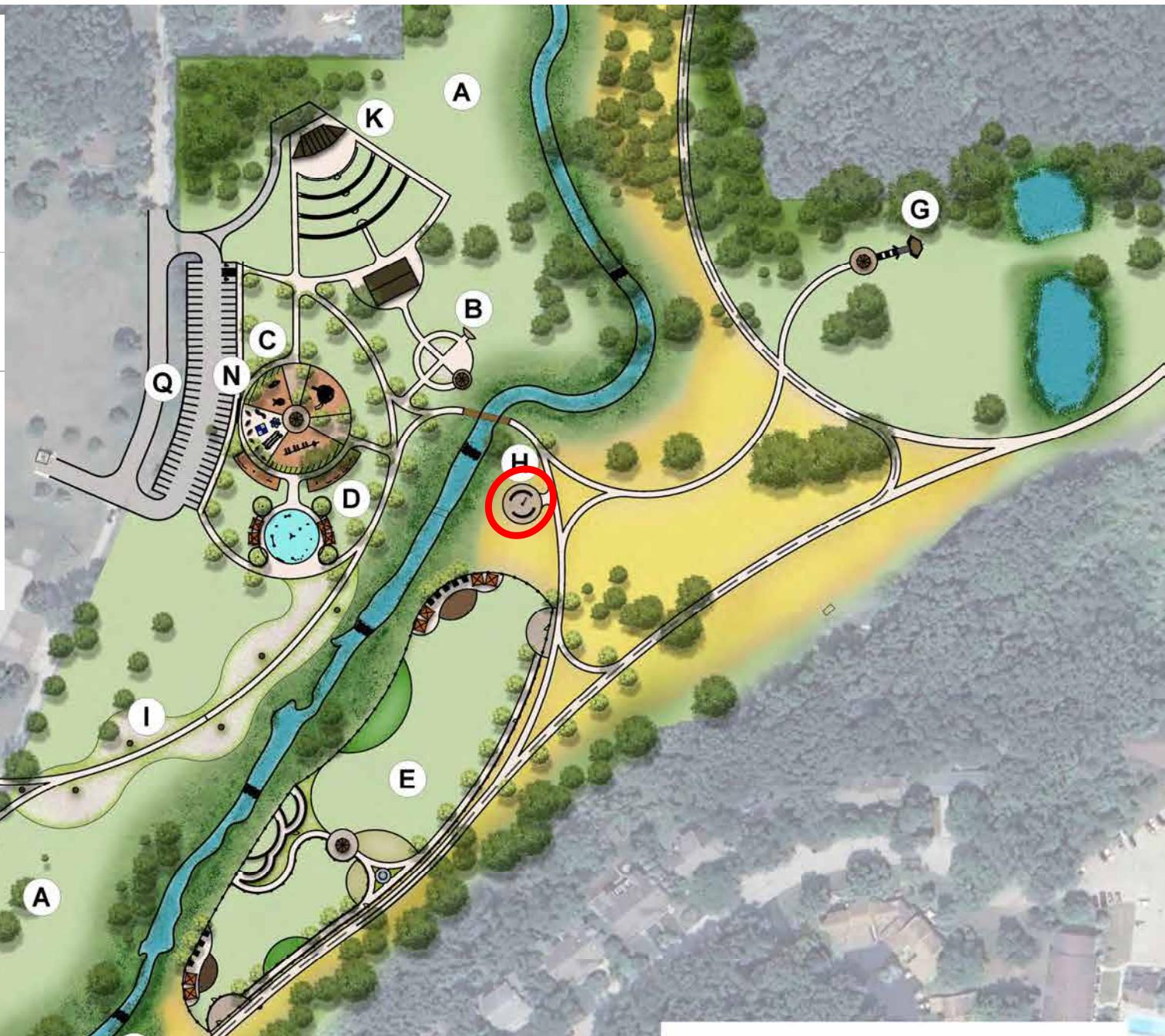


Formal Garden Plaza: Multi-Generational Game Area
Commemorating “The Newport of The West”

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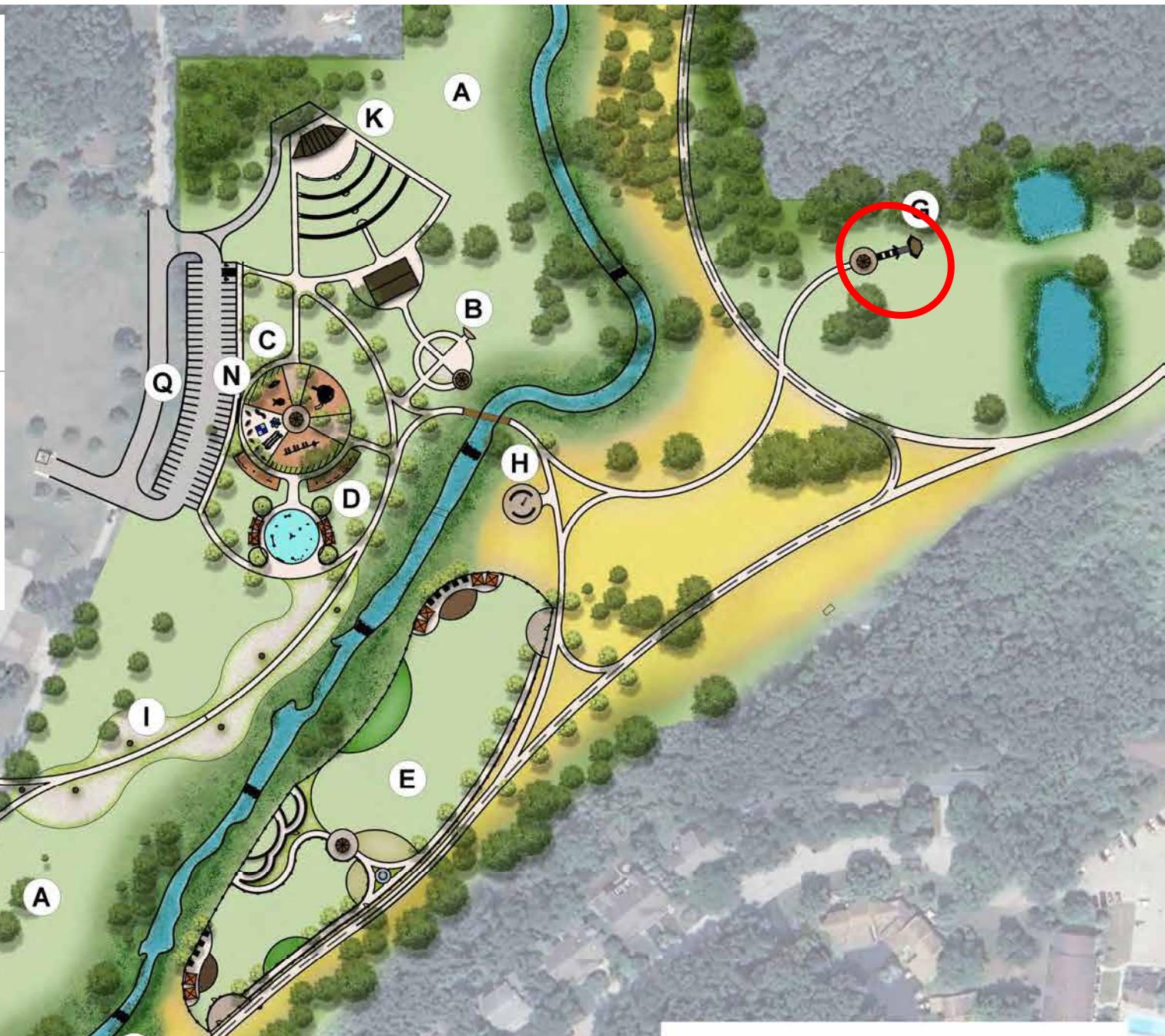
Concept B: The Tale of Our Haven - CENTRAL



Celebrating The Birthplace of Astrophysics

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Concept B: The Tale of Our Haven - CENTRAL



Sled Hill and Overlook Deck

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Concept B: The Tale of Our Haven - NORTH



Wetland and Overlook Deck



LEGEND

	Lawn
	Oak-Savanna Prairie
	Riparian Buffer
	Water
	Existing Trees
	Proposed Trees
	12' Wide Main Trail
	8' Wide Support Trail
	Bridge

KEY

ID	FEATURE
A	Open Lawn Space
B	Formal Garden Plaza
C	Sailor's Life Playground
D	Sailor's Life Splash Pad
E	Canine Resort Dog Park
F	Summer Plaza and Farmers Market
G	Sledding Hill and Overlook Deck
H	The Astrophysicist's Watch
I	Celebration of Native Tribes
J	Safe Haven Hubs
K	Amphitheater
L	Entry Garden
M	Entry Stairs and Ramp
N	Entry Arch
O	Wetland and Overlook Deck
P	Restroom Building
Q	Parking Lot

Concept B

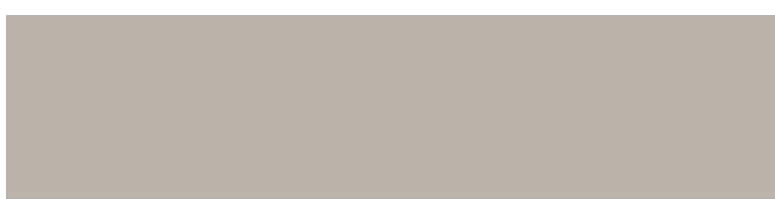
The Tale of Our Haven

Concept C

Whimsical Wonderland

Escape to a magical world
where getting lost in the
landscape is the gateway to
nature's hidden treasures.



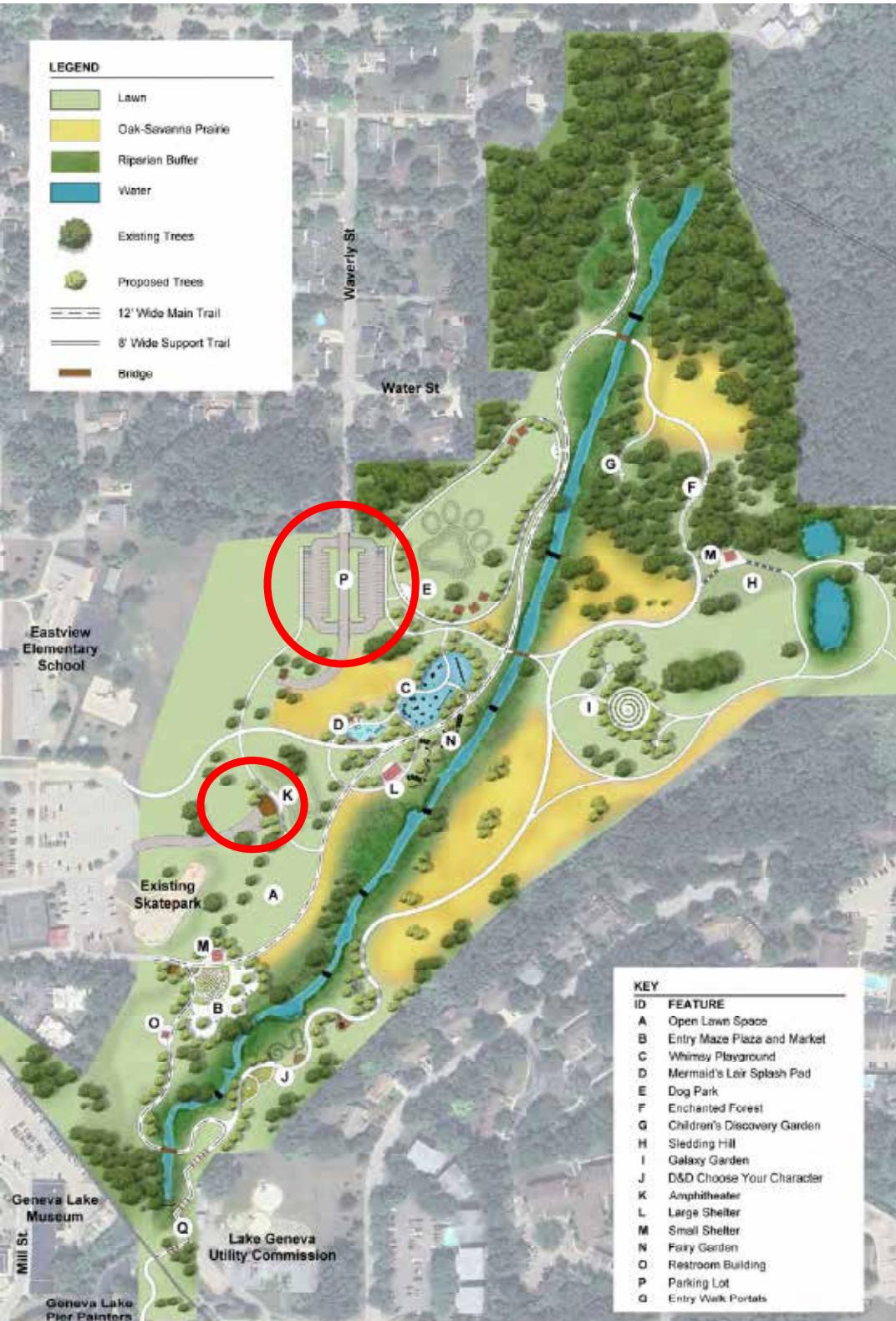


Material Palette

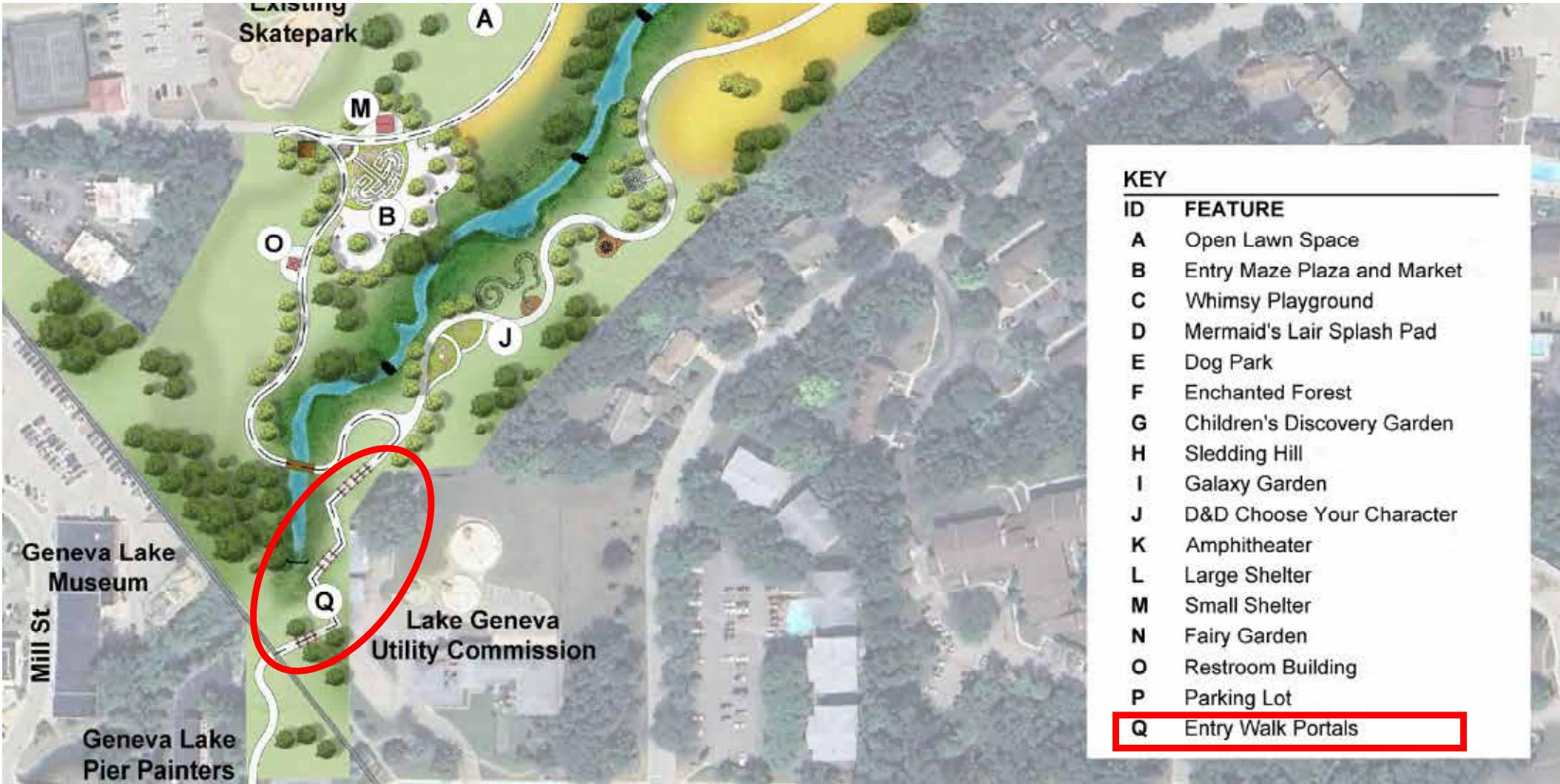


Concept C

Whimsical Wonderland



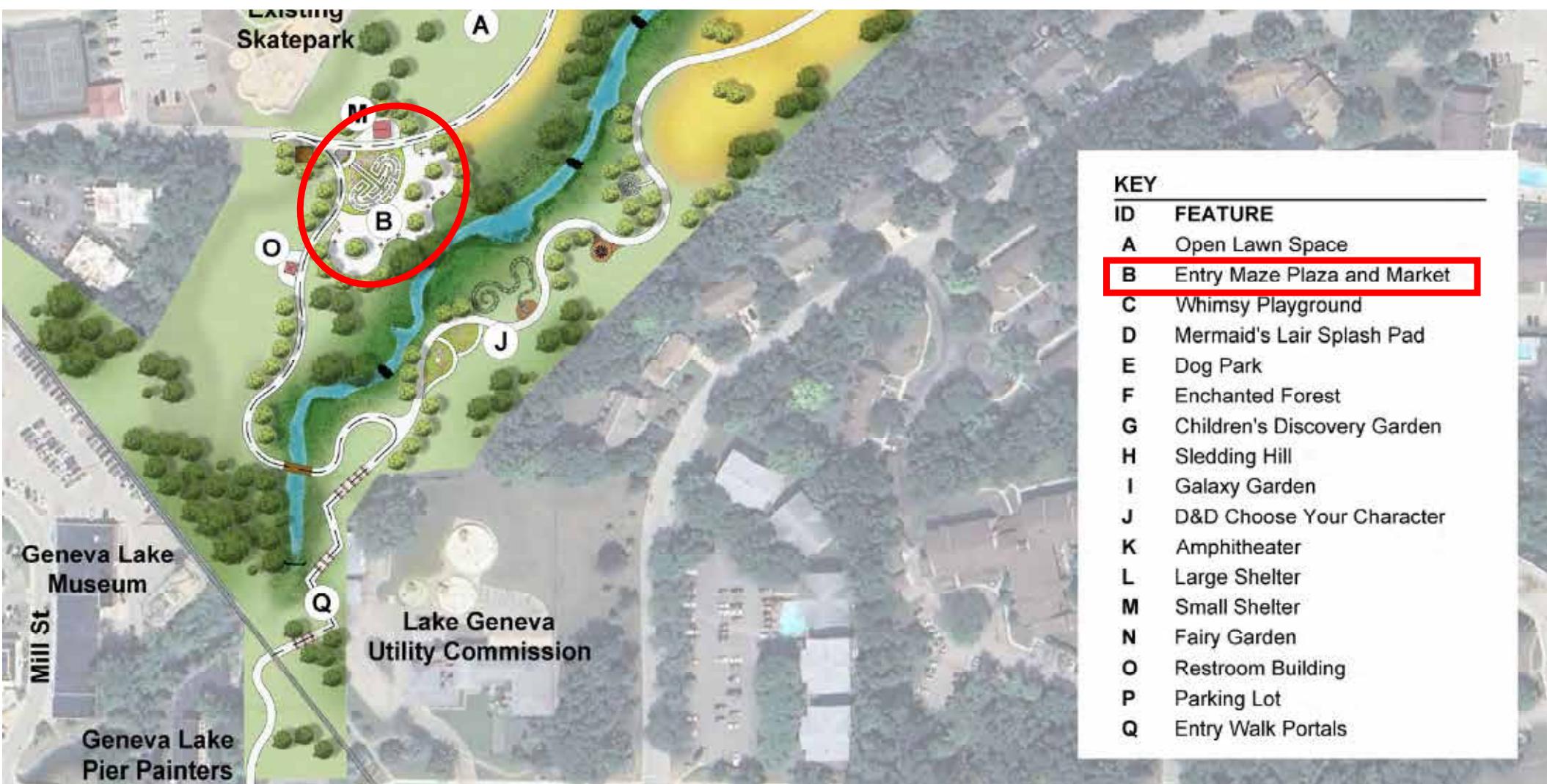
Additional Parking



Concept C: Whimsical Wonderland - SOUTH



Entry Walkway "Por-



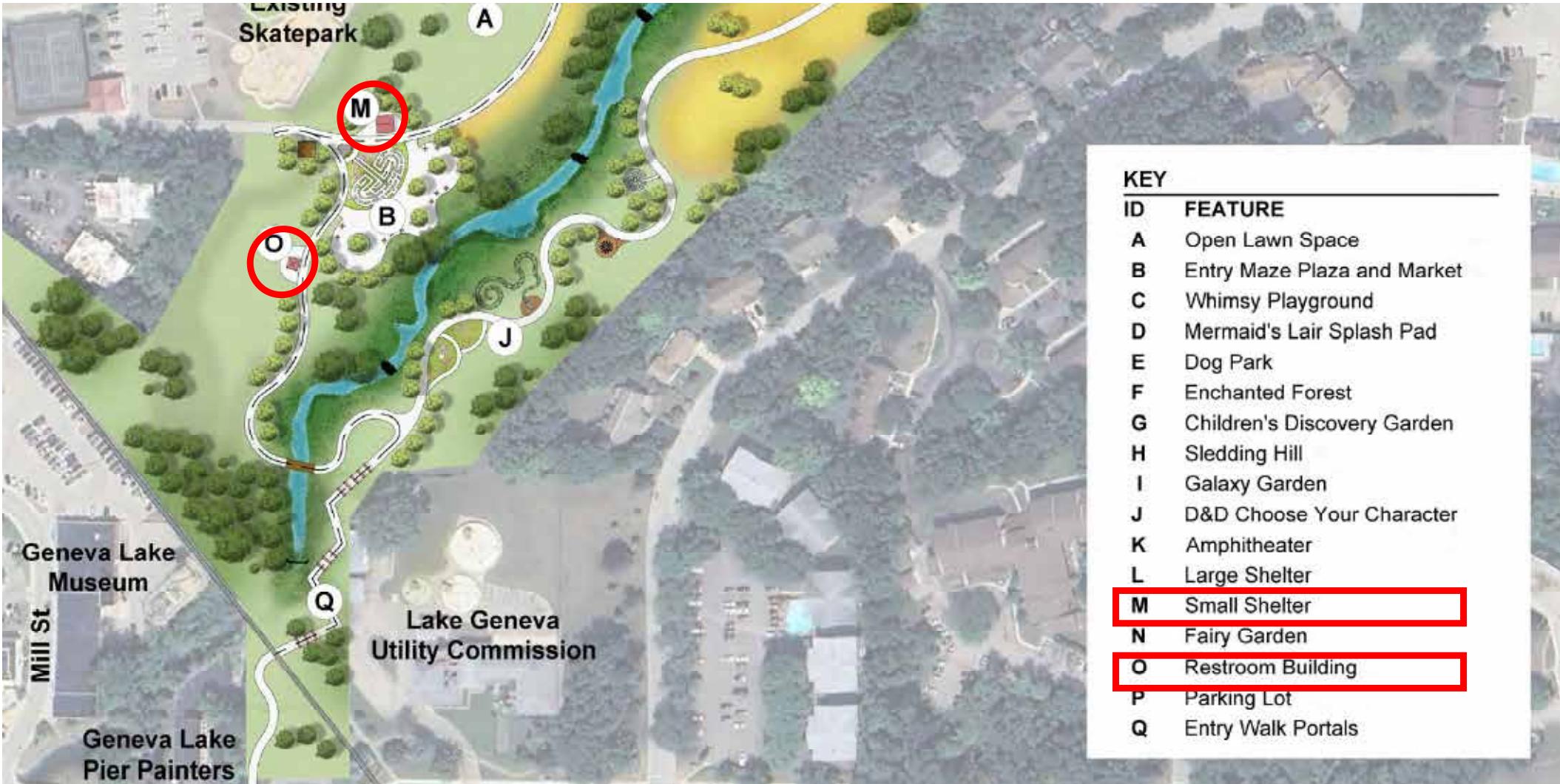
Concept C: Whimsical Wonderland - SOUTH



Entry Maze Plaza and Market



Entry Maze Plaza and Market

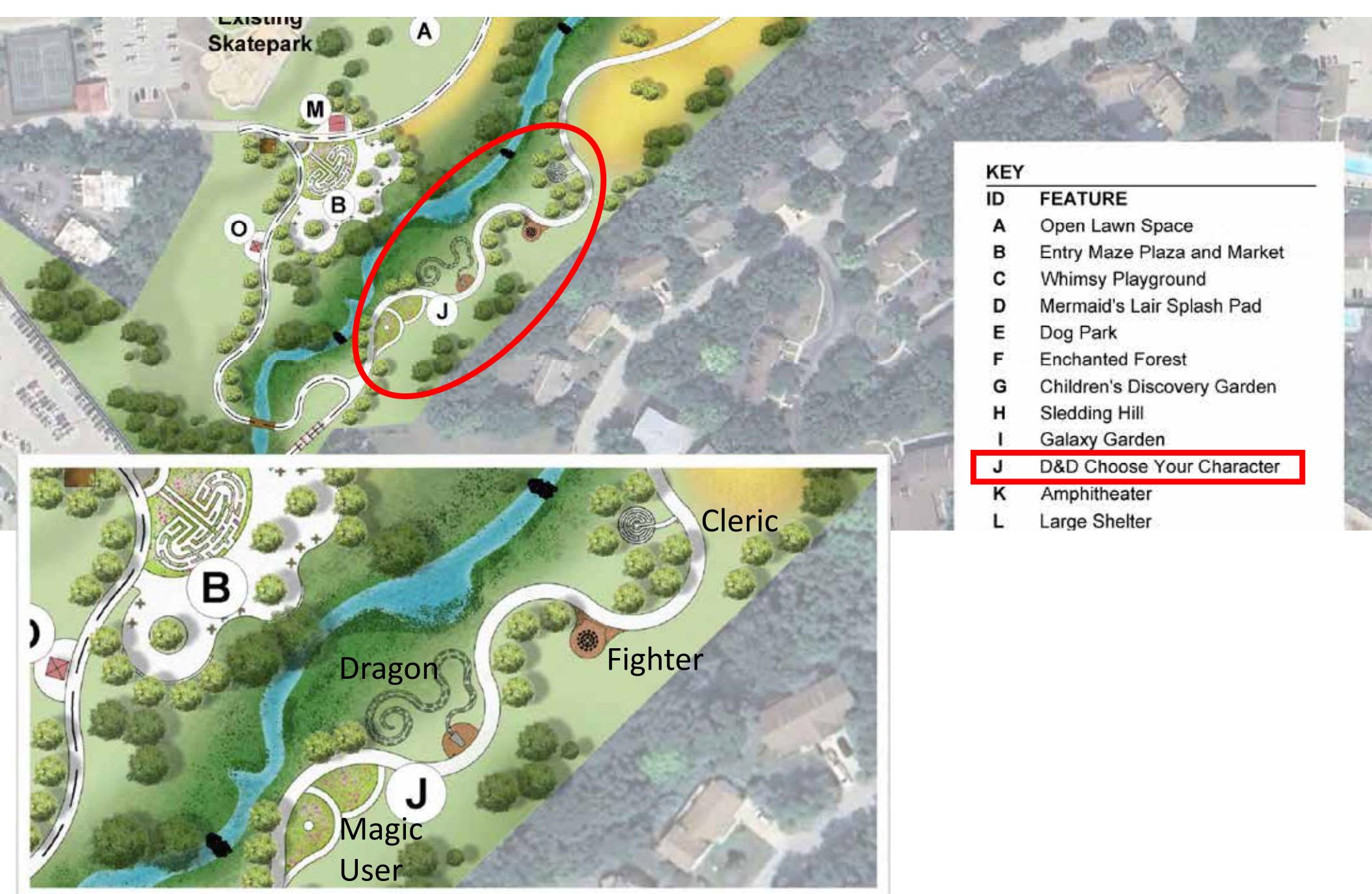


Concept C: Whimsical Wonderland - SOUTH

Small Shelter



Entry Maze Plaza Shelter & Restroom



Concept C: Whimsical Wonderland - SOUTH



Original 3 Main Archetypes

Fighter



A warrior who is adept in all forms of combat

- Physically Pro-

Magic User



A knowledgeable user with inherent magical capabili-

- ficient
- Conjures Spells and

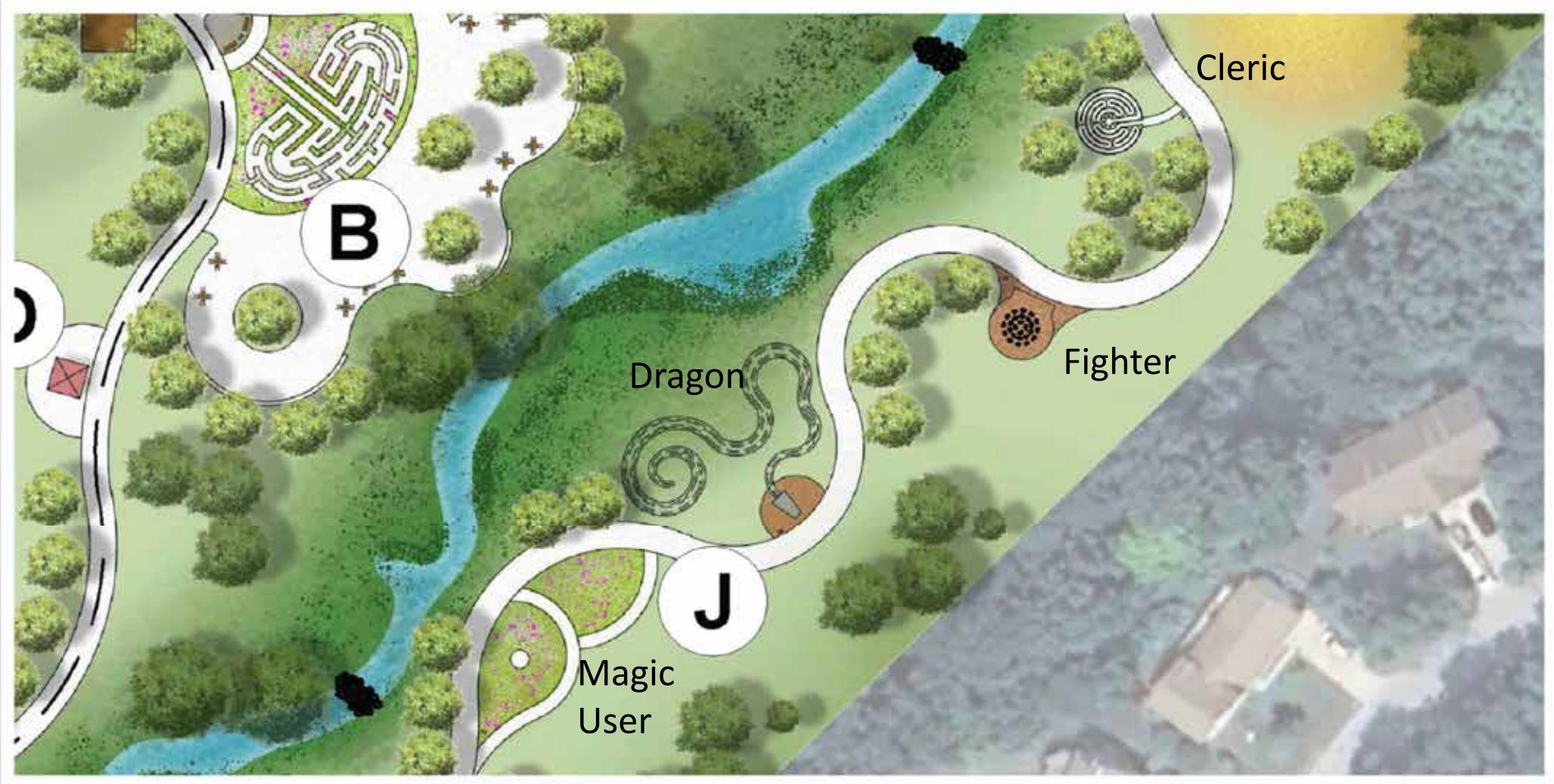
Cleric



A divine agent who is skilled in both magic and combat

- Brews Potions
- Incredible

Choose your Character: Archetype Overview
Celebrating the Origins of Dungeons and Dragons



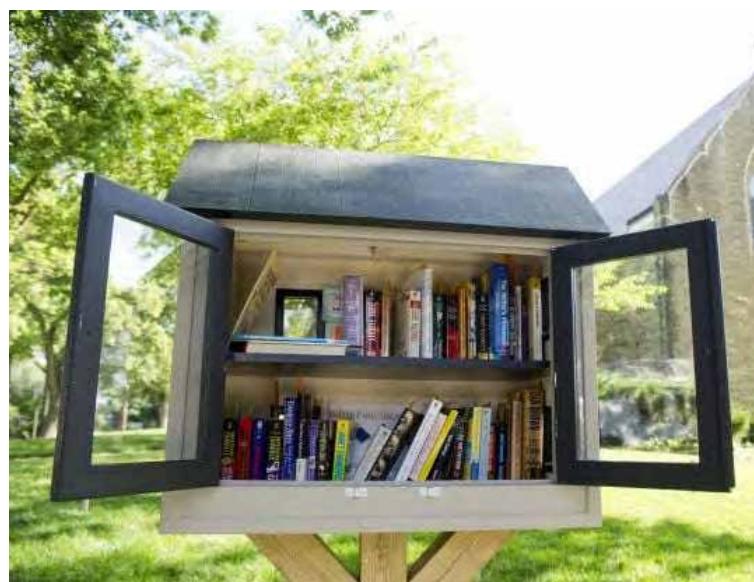
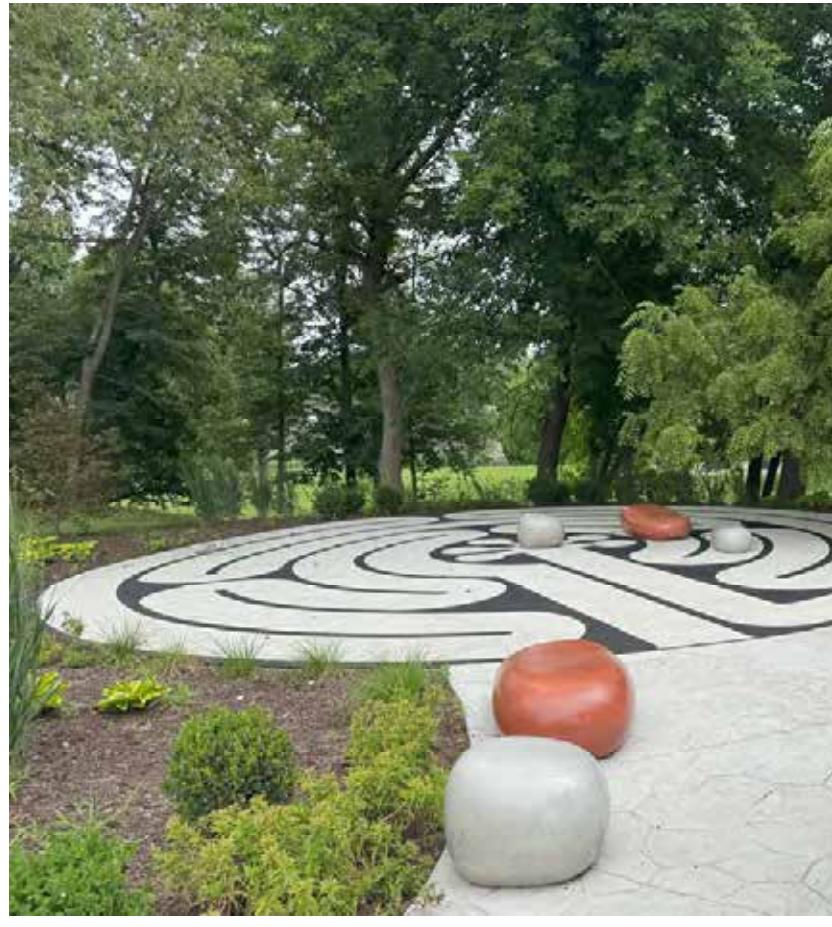
Concept C: Whimsical Wonderland - SOUTH



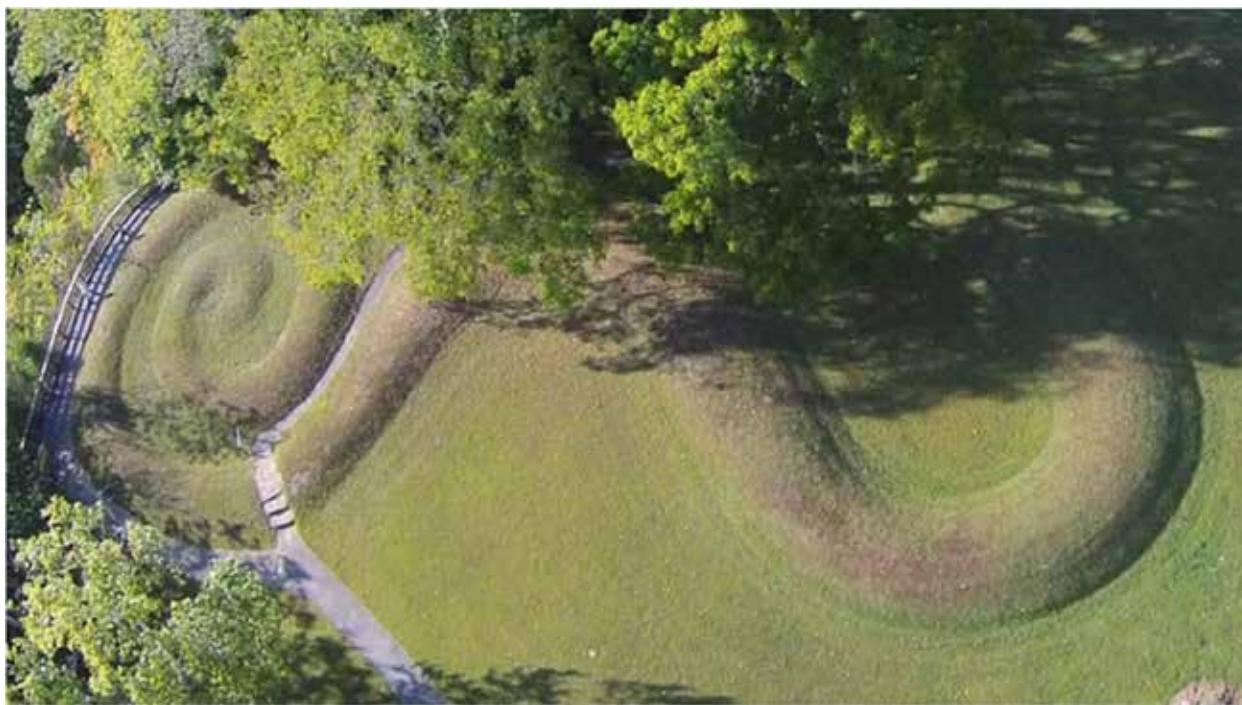
Choose your Character: Fighter – Fitness Challenges
Celebrating the Origins of Dungeons and Dragons



Choose your Character: Magic User – Herbal Garden
Celebrating the Origins of Dungeons and Dragons



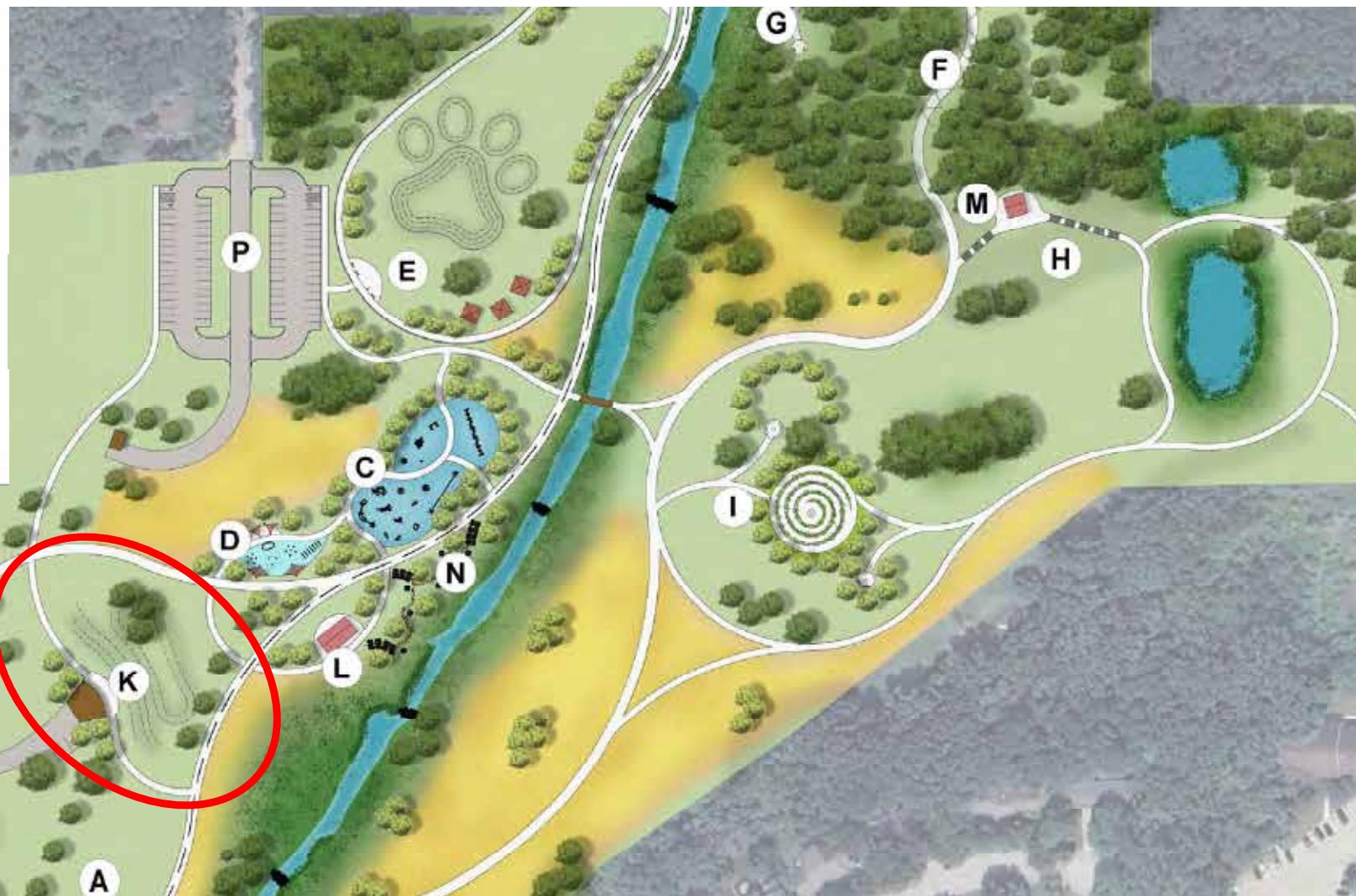
Choose your Character: Cleric – Healing/Meditation Garden
Celebrating the Origins of Dungeons and Dragons



Dragon Play Sculpture
Celebrating the Origins of Dungeons and Dragons

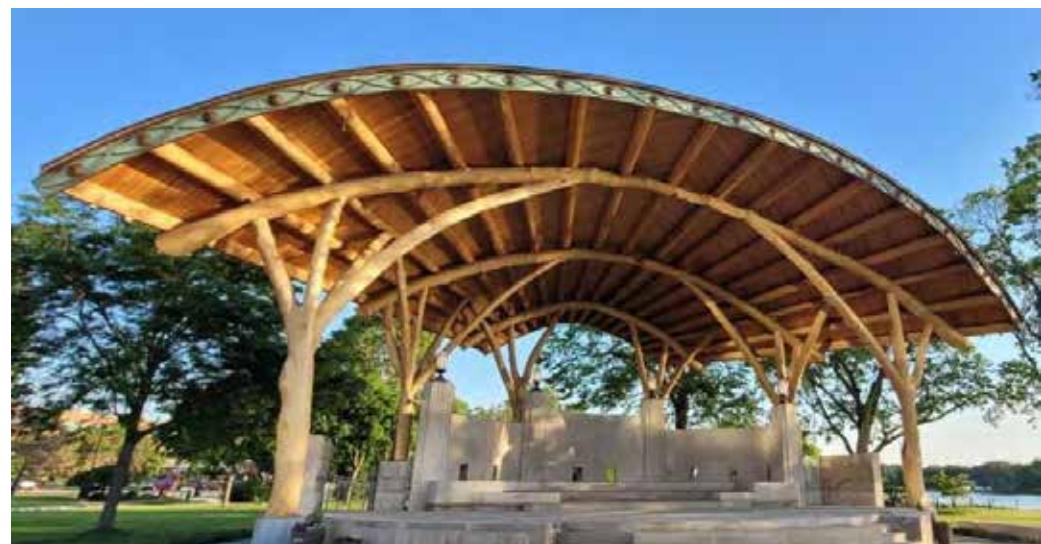
KEY**ID FEATURE**

- A** Open Lawn Space
- B** Entry Maze Plaza and Market
- C** Whimsy Playground
- D** Mermaid's Lair Splash Pad
- E** Dog Park
- F** Enchanted Forest
- G** Children's Discovery Garden
- H** Sledding Hill
- I** Galaxy Garden
- J** D&D Choose Your Character
- K** Amphitheater
- L** Large Shelter
- M** Small Shelter
- N** Fairy Garden
- O** Restroom Building
- P** Parking Lot
- Q** Entry Walk Portals



Concept C: Whimsical Wonderland - CENTRAL

48' x 38' Am-
phitheater



Amphitheater

KEY**ID FEATURE**

- A** Open Lawn Space
- B** Entry Maze Plaza and Market
- C** Whimsy Playground
- D** Mermaid's Lair Splash Pad
- E** Dog Park
- F** Enchanted Forest
- G** Children's Discovery Garden
- H** Sledding Hill
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- J** D&D Choose Your Character
- K** Amphitheater
- L** Large Shelter
- M** Small Shelter
- N** Fairy Garden
- O** Restroom Building
- P** Parking Lot
- Q** Entry Walk Portals



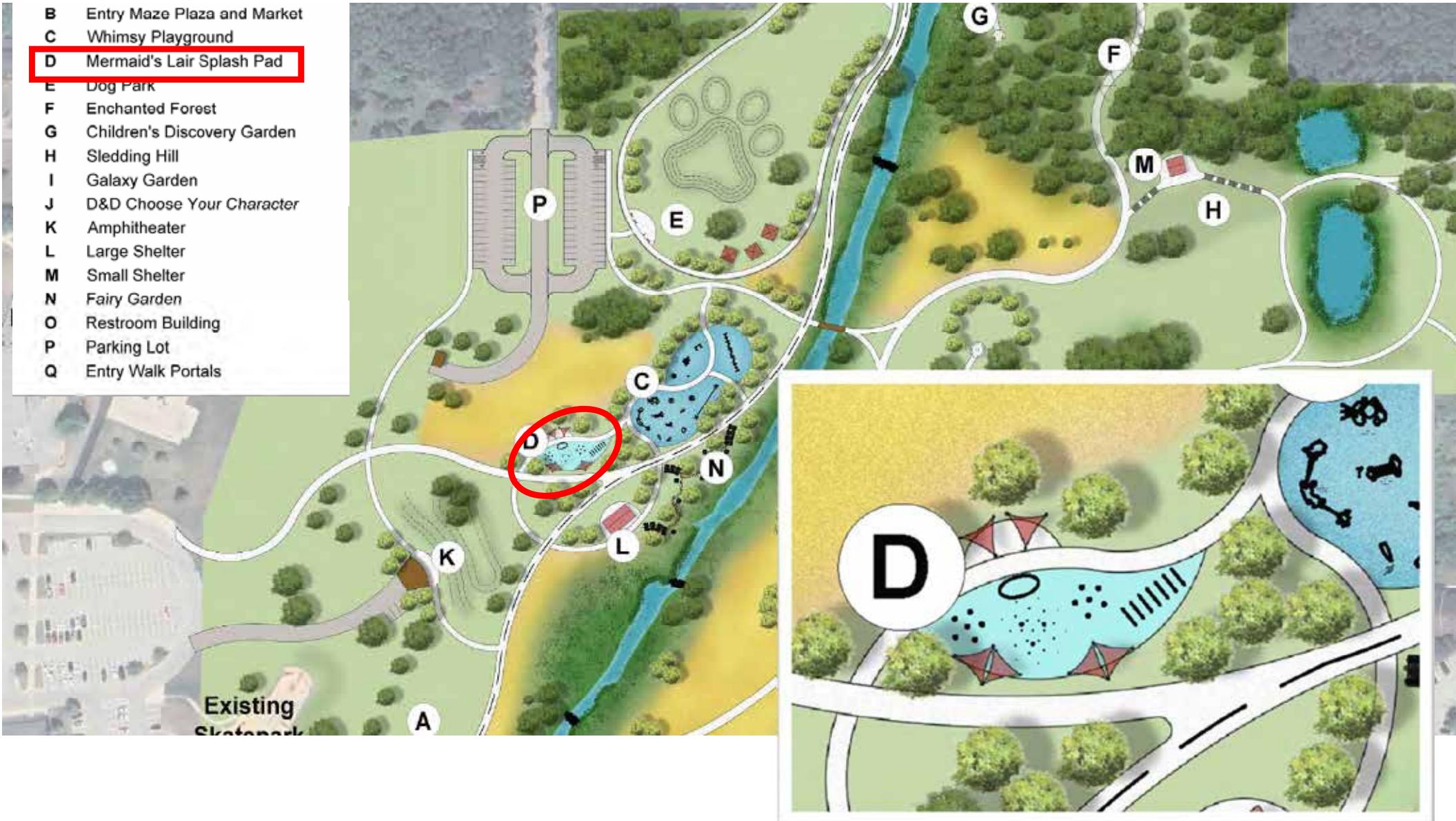
Concept C: Whimsical Wonderland - CENTRAL



Large Shelter

KEY**ID FEATURE**

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- C** Whimsy Playground
- D** Mermaid's Lair Splash Pad
- E** Dog Park
- F** Enchanted Forest
- G** Children's Discovery Garden
- H** Sledding Hill
- I** Galaxy Garden
- J** D&D Choose Your Character
- K** Amphitheater
- L** Large Shelter
M Small Shelter- N** Fairy Garden
- O** Restroom Building
- P** Parking Lot
- Q** Entry Walk Portals



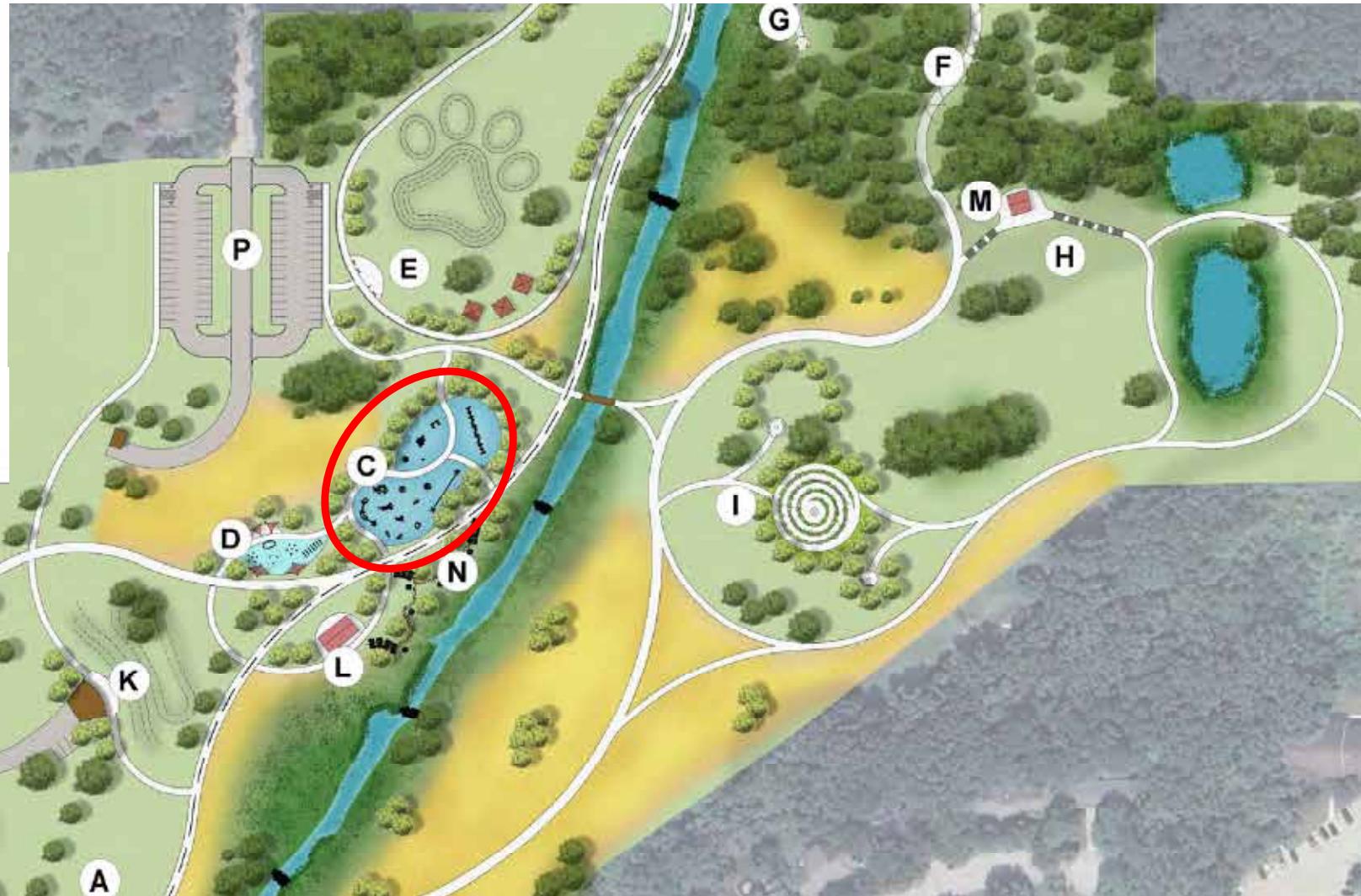
Concept C: Whimsical Wonderland - CENTRAL



Mermaid's Lair: Splash Pad
The Mermaid Shape of Lake Geneva

KEY**ID FEATURE**

- A** Open Lawn Space
- B** Entry Maze Plaza and Market
- C** Whimsy Playground
- D** Mermaid's Lair Splash Pad
- E** Dog Park
- F** Enchanted Forest
- G** Children's Discovery Garden
- H** Sledding Hill
- I** Galaxy Garden
- J** D&D Choose Your Character
- K** Amphitheater
- L** Large Shelter
- M** Small Shelter
- N** Fairy Garden
- O** Restroom Building
- P** Parking Lot
- Q** Entry Walk Portals



Concept C: Whimsical Wonderland - CENTRAL



Whimsy Playground: 5-12 Age



Whimsy Playground: 2-5 Age

KEY**ID FEATURE**

- A** Open Lawn Space
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- F** Enchanted Forest
- G** Children's Discovery Garden
- H** Sledding Hill
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- J** D&D Choose Your Character
- K** Amphitheater
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- M** Small Shelter
- N** Fairy Garden
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- Q** Entry Walk Portals



Concept C: Whimsical Wonderland - CENTRAL



Children's Discovery Garden

KEY**ID FEATURE**

A	Open Lawn Space
B	Entry Maze Plaza and Market
C	Whimsy Playground
D	Mermaid's Lair Splash Pad
E	Dog Park
F	Enchanted Forest
G	Children's Discovery Garden
H	Sledding Hill
I	Galaxy Garden
J	D&D Choose Your Character
K	Amphitheater
L	Large Shelter
M	Small Shelter
N	Fairy Garden
O	Restroom Building
P	Parking Lot
Q	Entry Walk Portals



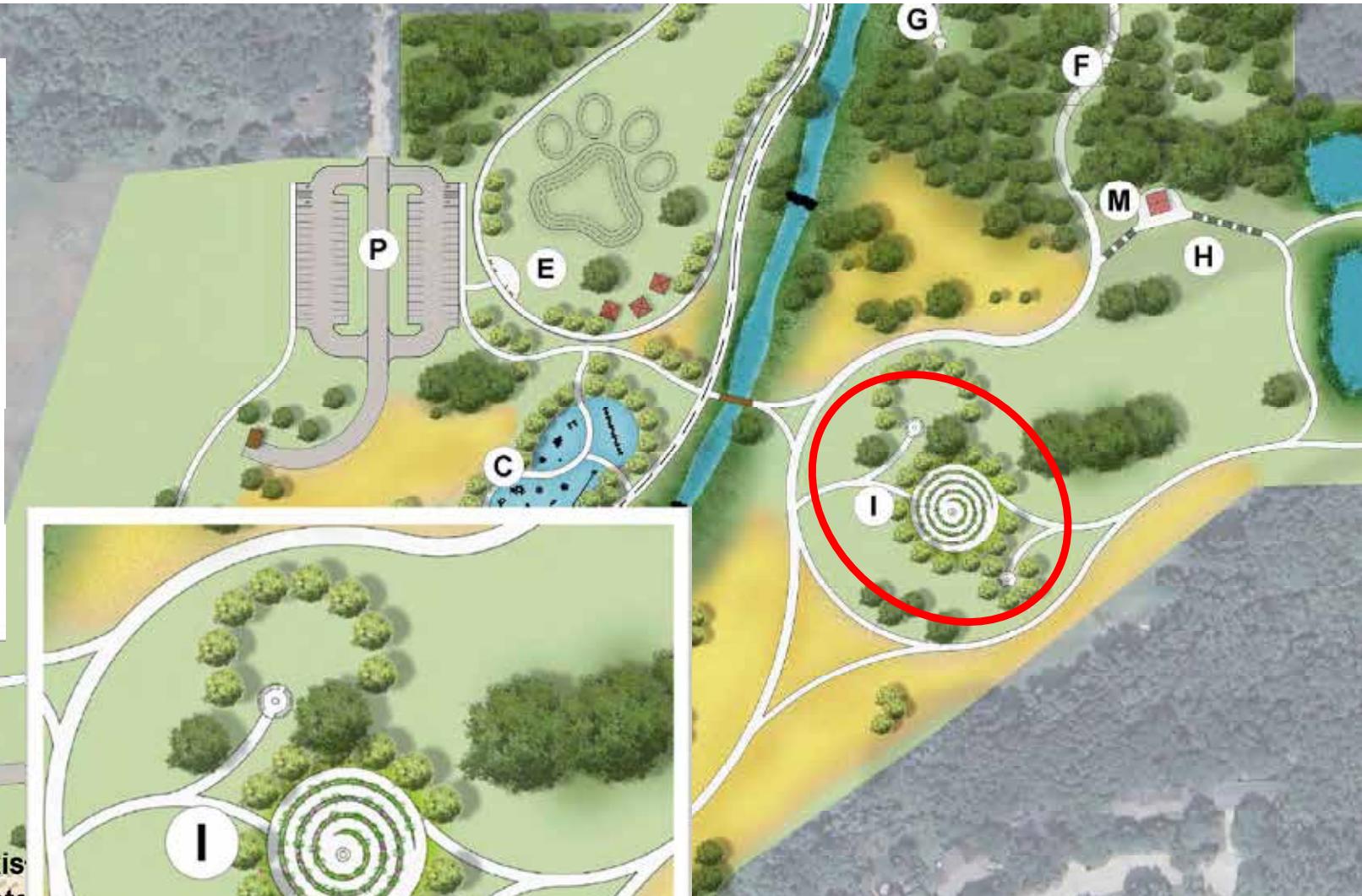
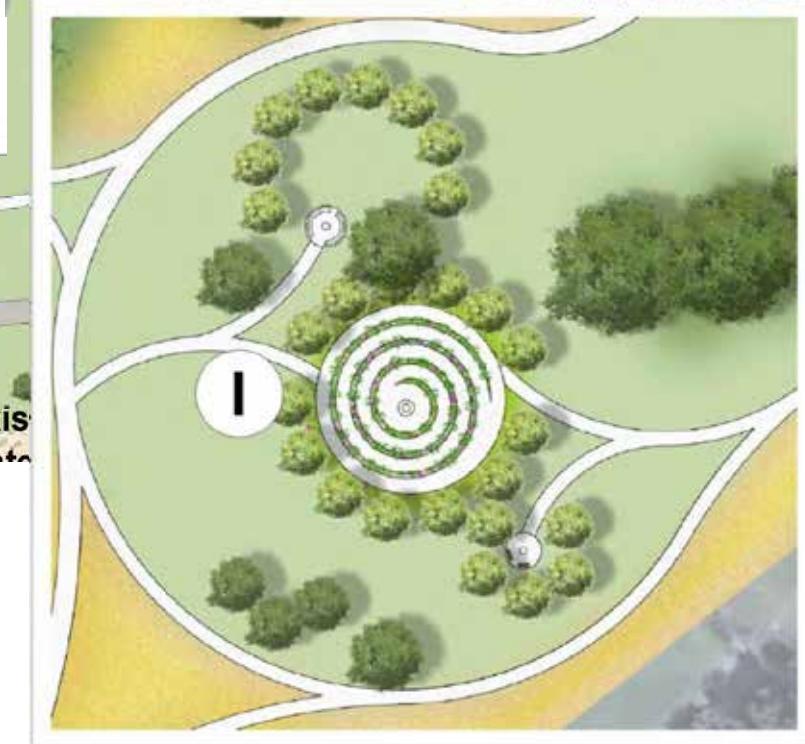
Concept C: Whimsical Wonderland - CENTRAL



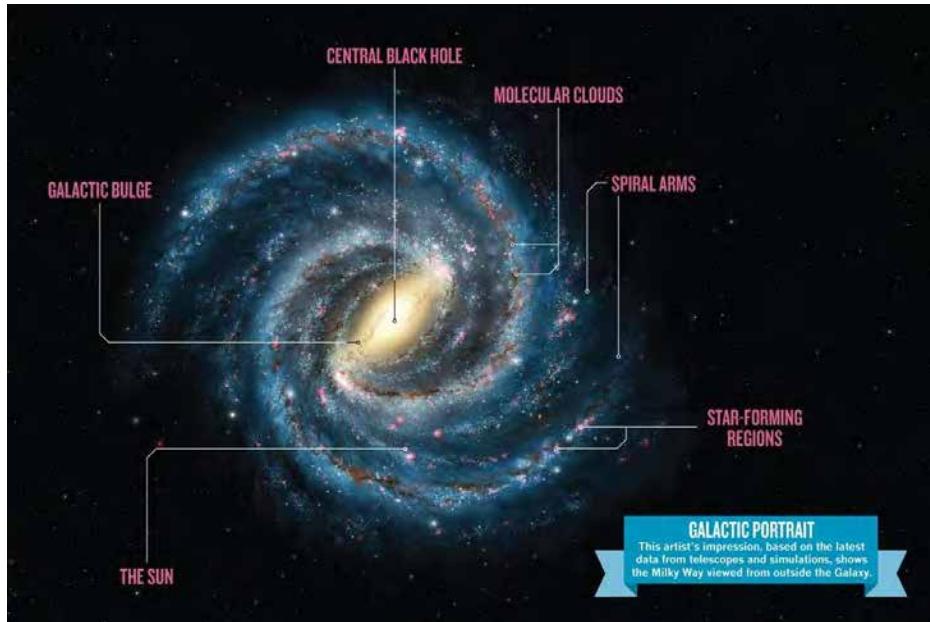
Dog Park

KEY**ID FEATURE**

- A** Open Lawn Space
- B** Entry Maze Plaza and Market
- C** Whimsy Playground
- D** Mermaid's Lair Splash Pad
- E** Dog Park
- F** Enchanted Forest
- G** Children's Discovery Garden
- H** Sledding Hill
- I** Galaxy Garden
- J** D&D Choose Your Character
- K** Amphitheater
- L** Large Shelter
- M** Small Shelter
- N** Fairy Garden
- O** Restroom Building
- P** Parking Lot
- Q** Entry Walk Portals



Concept C: Whimsical Wonderland - CENTRAL



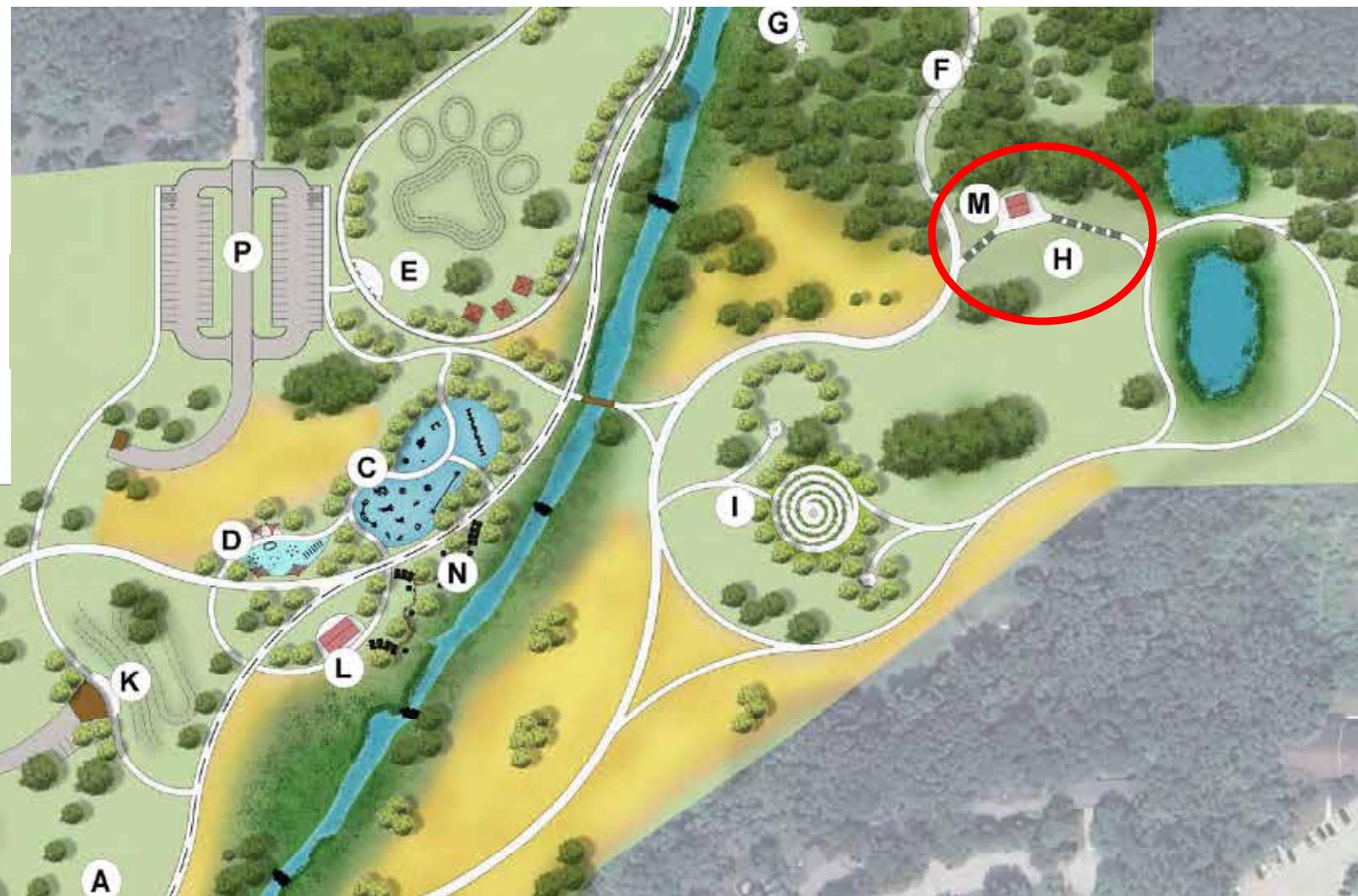
Galaxy Gar-
den



Galaxy Garden: Stargazing Plot and Armillary Sphere
Celebrating the Birthplace of Modern Astrophys-

KEY**ID FEATURE**

- A** Open Lawn Space
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Concept C: Whimsical Wonderland - CENTRAL



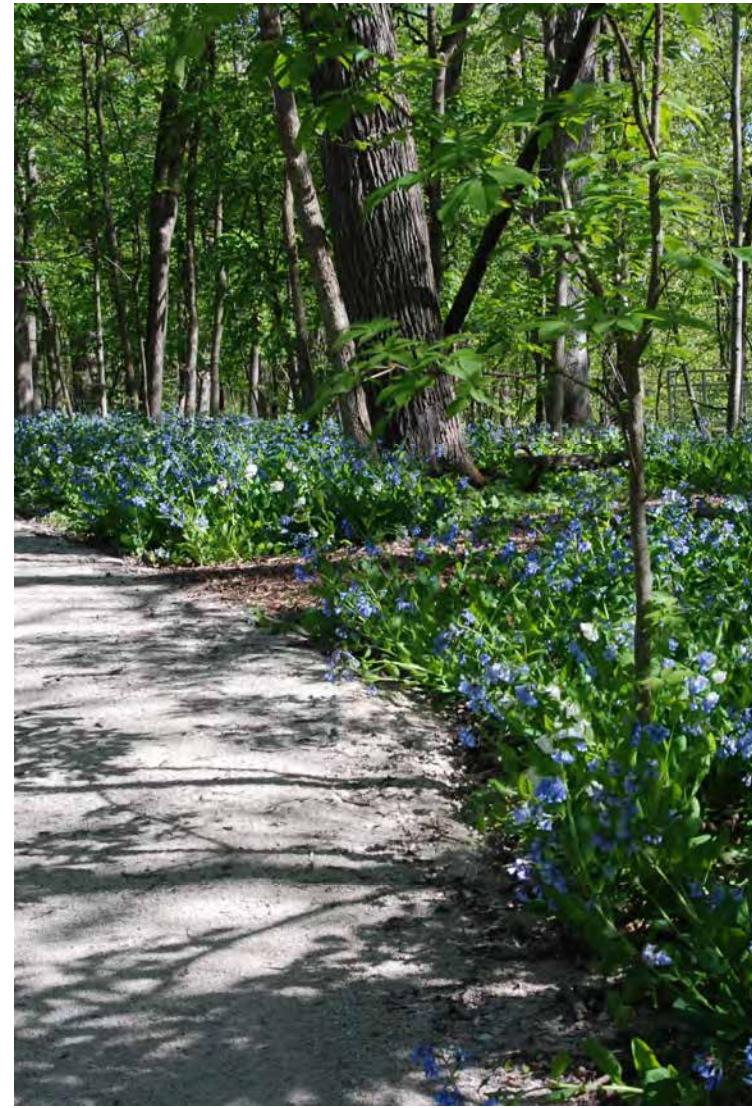
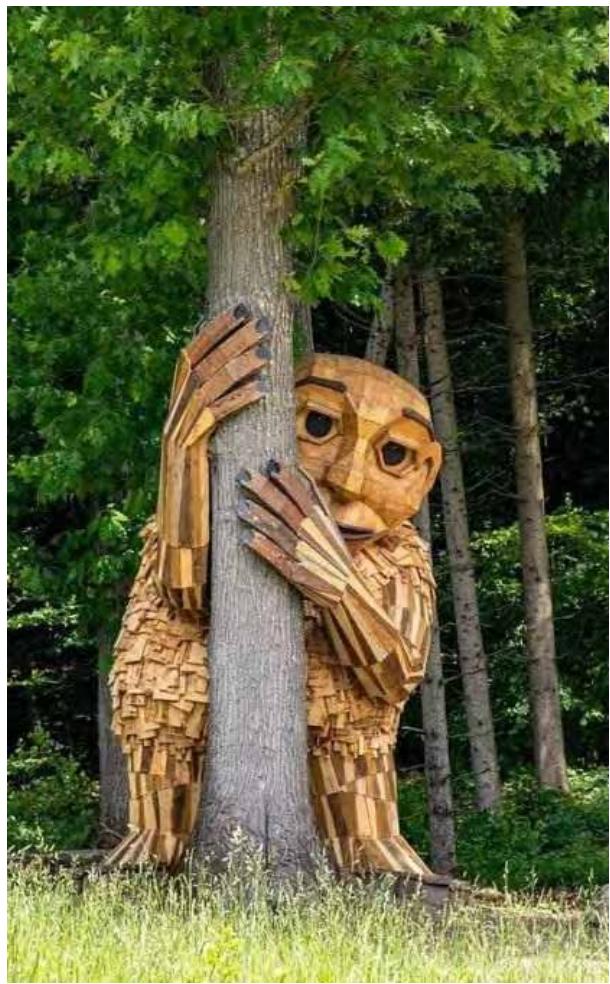
Sledding Hill

KEY

ID	FEATURE
A	Open Lawn Space
B	Entry Maze Plaza and Market
C	Whimsy Playground
D	Mermaid's Lair Splash Pad
E	Dog Park
F	Enchanted Forest
G	Children's Discovery Garden
H	Sledding Hill
I	Galaxy Garden
J	D&D Choose Your Character
K	Amphitheater
L	Large Shelter
M	Small Shelter
N	Fairy Garden
O	Restroom Building
P	Parking Lot
Q	Entry Walk Portals



Concept C: Whimsical Wonderland - NORTH



Children's Discovery Garden & Enchanted Forest



LEGEND

	Lawn
	Oak-Savanna Prairie
	Riparian Buffer
	Water
	Existing Trees
	Proposed Trees
	12' Wide Main Trail
	8' Wide Support Trail
	Bridge

KEY

ID	FEATURE
A	Open Lawn Space
B	Entry Maze Plaza and Market
C	Whimsy Playground
D	Mermaid's Lair Splash Pad
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P	Parking Lot
Q	Entry Walk Portals

Concept C

Whimsical Wonderland

Discussion





Concept A
River of Life



Concept B

The Tale of Our Haven



Concept C

Whimsical Wonderland



Concept
A River of

Concept B The Tale of
Our Haven

Concept C Whimsical
Wonderland